

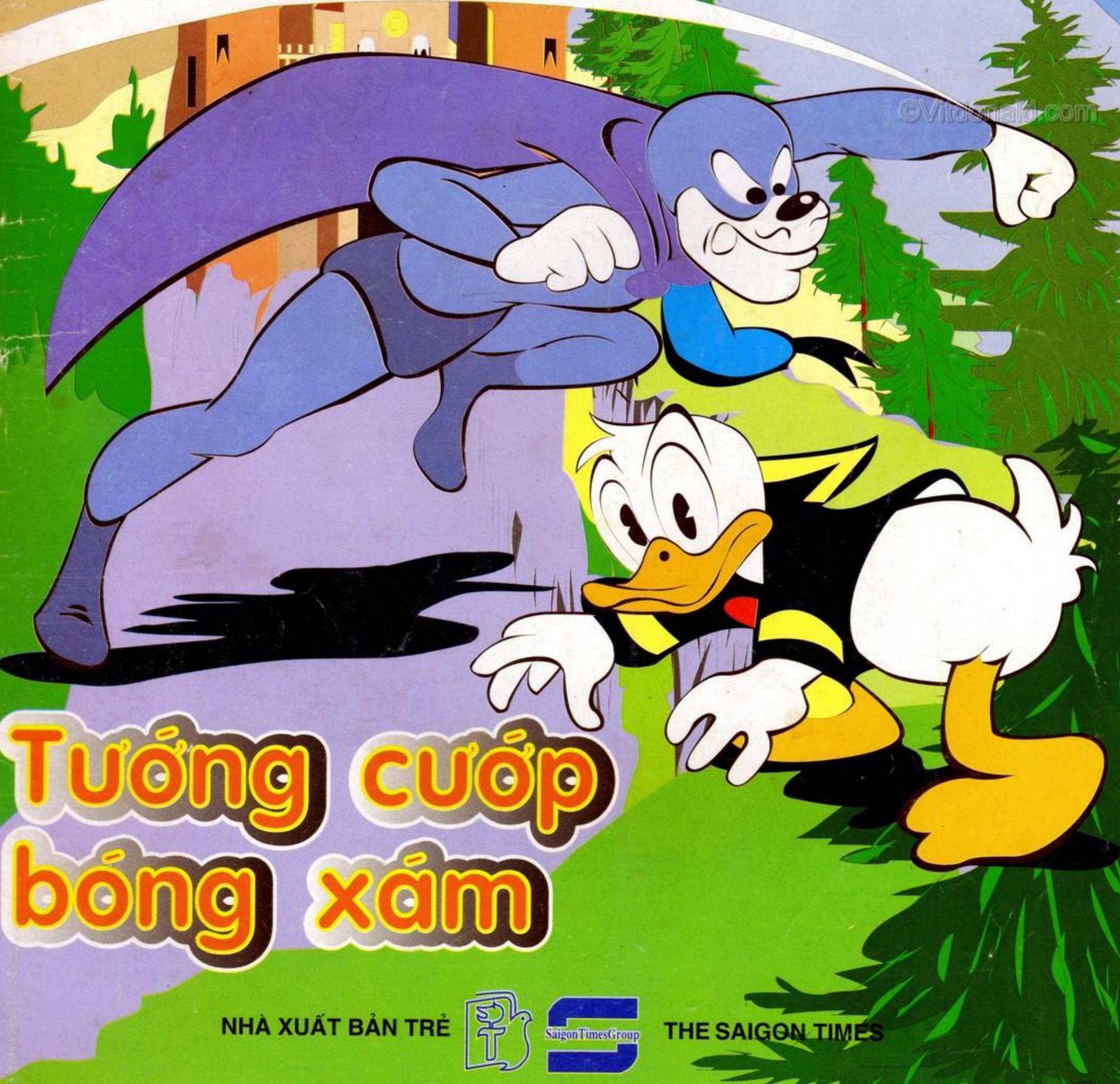
TRUYỆN TRANH SONG NGỮ VIỆT ANH

WALT Disney's
Donald và bạn hữu

Tập 72

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The Saigon Times hợp tác xuất bản
với Nhà Xuất bản Trẻ
Theo hợp đồng li-xâng của Walt Disney
dành cho Saigon Times

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**Tướng Cướp
bóng xám**

NHÀ XUẤT BẢN TRẺ



THE SAIGON TIMES

GOOFY

Hết cười được!

Người dịch: ĐÔNG QUỲNH

D 97321

1. Nhìn đi, Mickey, đó là cái cây tớ đã kề cho cậu nghe đấy!

3. Chặt từng nhánh trước!
Rồi sẽ lo cái thân cây sau!

2. Ủi chà,
Goofy! Cái cây
bụ quá, cậu sẽ
đẩy nó xuống
bằng cách nào
đây?

4. Làm ơn cẩn thận giúp
nghe, Goofy! Tớ thấy coi
bộ hơi nguy hiểm đây!

5. Được rồi,
bồ tèo! Tớ sẽ hết
sức cẩn thận!

6. GOOFY!
NGỪNG ĐI!!

7. Hô, hô, hô! Tớ
hỗn tin cậu lại
sợ thế, Mickey!

8. Chậc! Xin lỗi nghe, Goofy! Tớ nghĩ
cậu đâu phải ngốc cõi đó!

9. Không sao
đâu mà!

10. Hê, hê! Cười người
hôm trước hôm sau cười
hoài!

11. Ủ,
đúng thế...

12. MICKEY ƠI!
CỨU TỚ VỚI!!

1. See, Mickey, that's the tree I told you 'bout!
2. Jeepers, Goofy! It's gigantic, how're you gonna chop it down?
3. A branch at a time! I'll take care of the trunk later!

4. Please be careful, Goofy! It looks pretty dangerous to me!
5. Sure, pal! I'll be real careful!
6. GOOFY! STOP!
7. Haw, haw, haw! I can't believe you fell for that, Mickey!

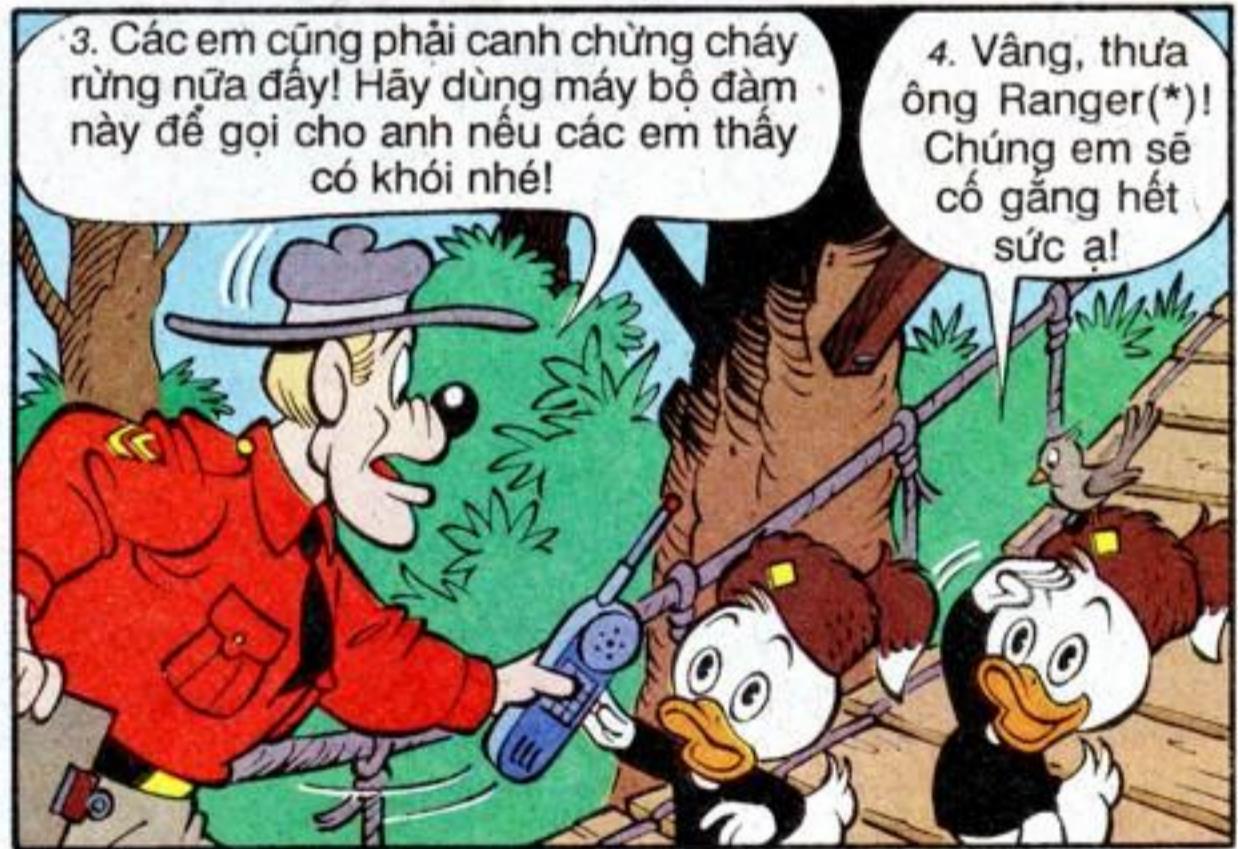
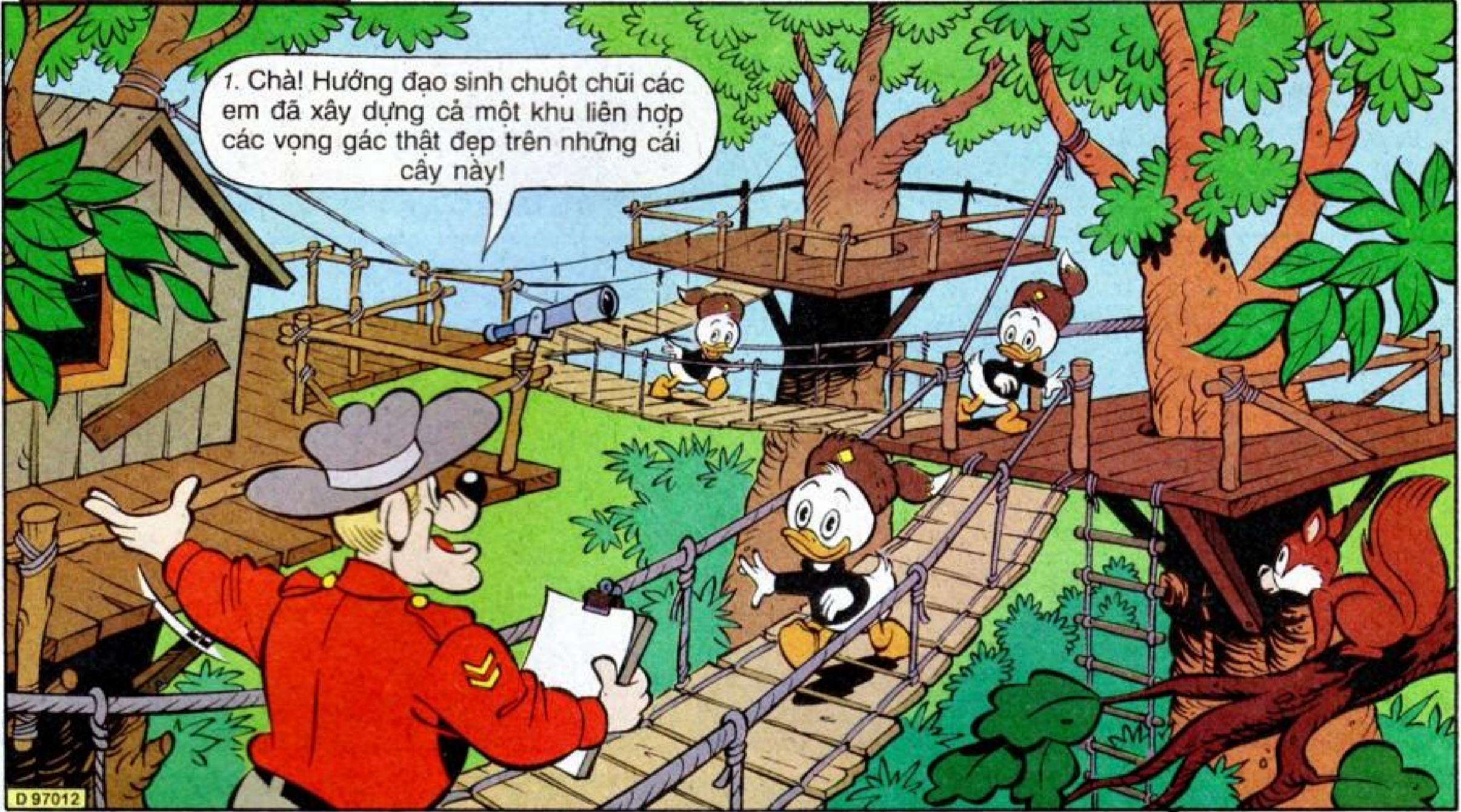
8. Shucks! Sorry, Goofy! I guess you're not that dumb!
9. Course not!
10. Heh, heh! He who laughs last, laughs the longest!
11. Yes, indeed —
12. MICKEY! HELP!



ĐỘI HƯỚNG ĐẠO SINH CHUỘT CHUI

Sasqwatching huyền thoại

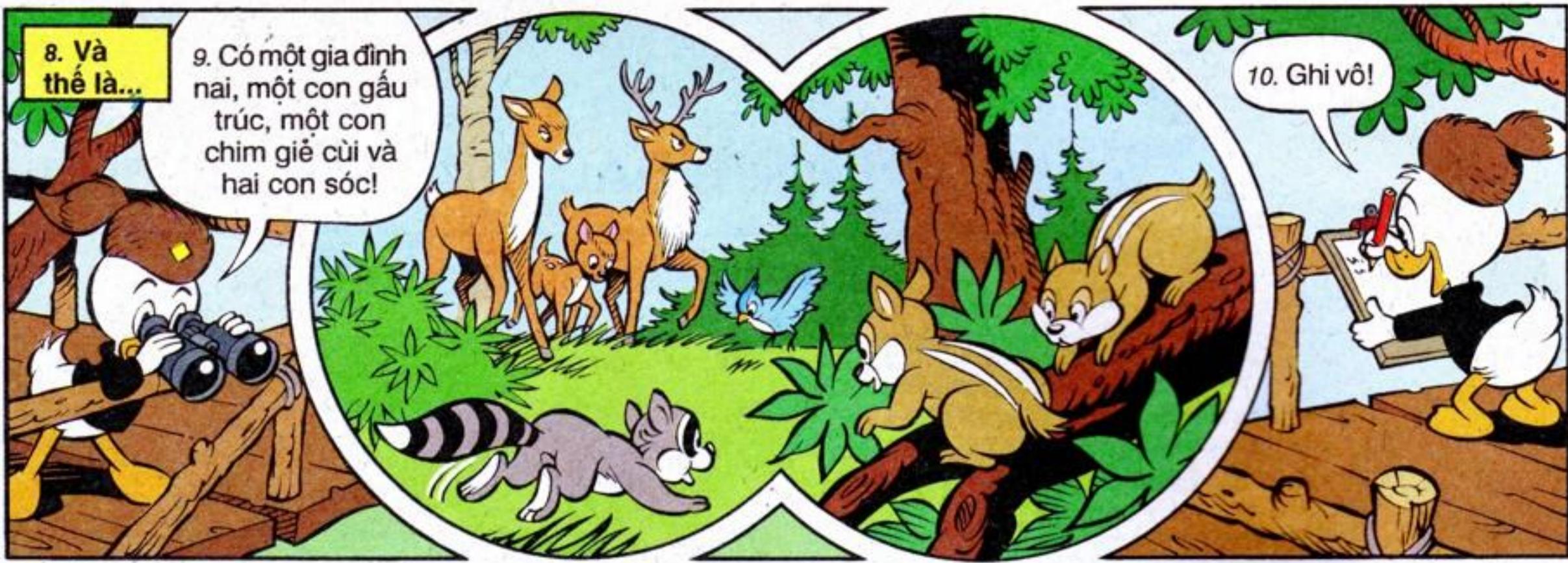
Người dịch: NHẬT HỒNG



1. My word! You Woodchucks have built a splendid complex of viewing platforms up in these trees!
2. The Forest Service needs to do a census of the forest animals, and you have been allocated this sector!

3. You are also to keep a look out for forest fires! Call me on this radio if you see smoke!
4. Yes sir, Mr. Ranger, sir! We'll do our best!
5. Good luck Generals! Who knows,

maybe you'll get to see the legendary Sasquatch! Ha, ha!
6. Sasquatch indeed! Everyone knows that's only a camp fire story made up to scare kids!
7. Yeah! Ha, ha!



8. And so —

9. Here comes a family of deer, a racoon, a blue jay, and two chipmunks!

10. Check!

11. Hello! Something seems to have startled all the animals!

12. I see it! Something big and hairy is

coming through the bushes!

13. Is it a bear?

14. Nope! It's definitely not a bear!

15. It couldn't be a Sasquatch, could it?

16. No! It's a hunter with a gun!

17. A gun!

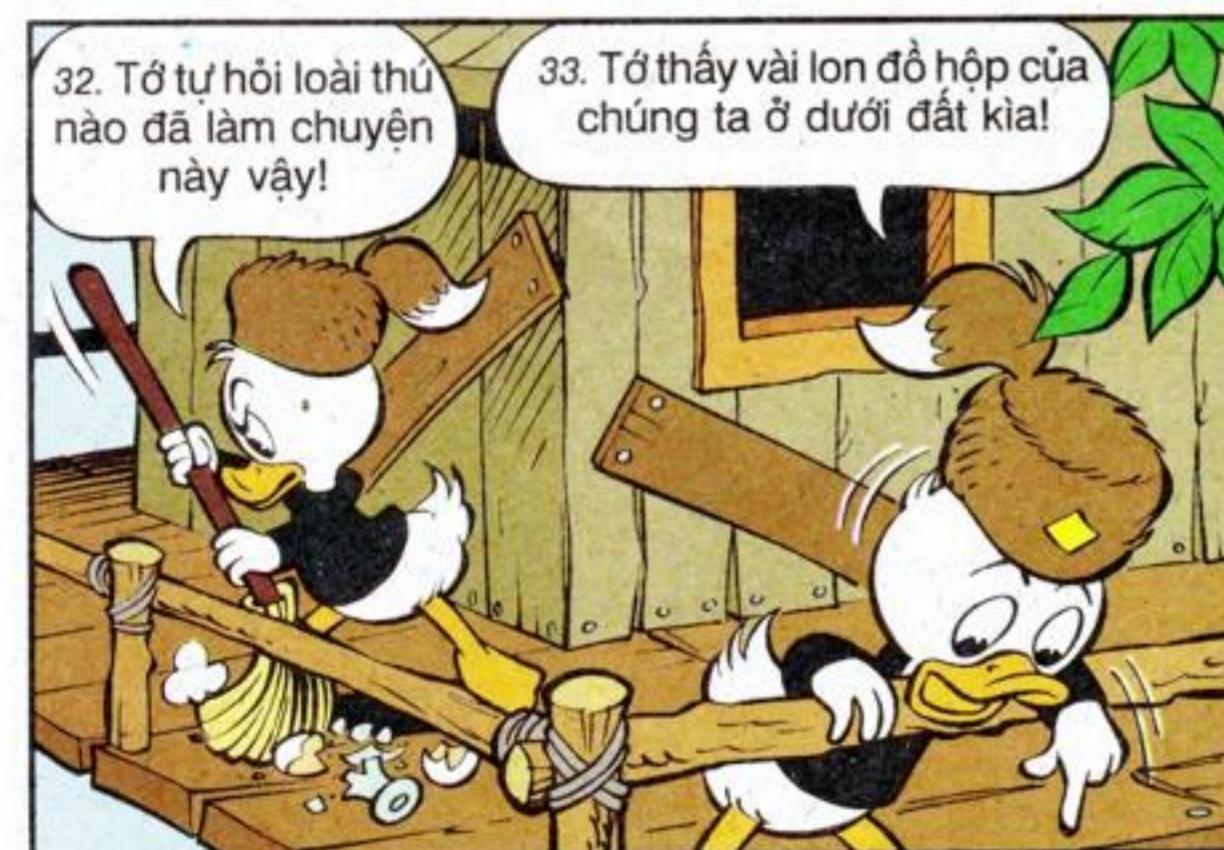
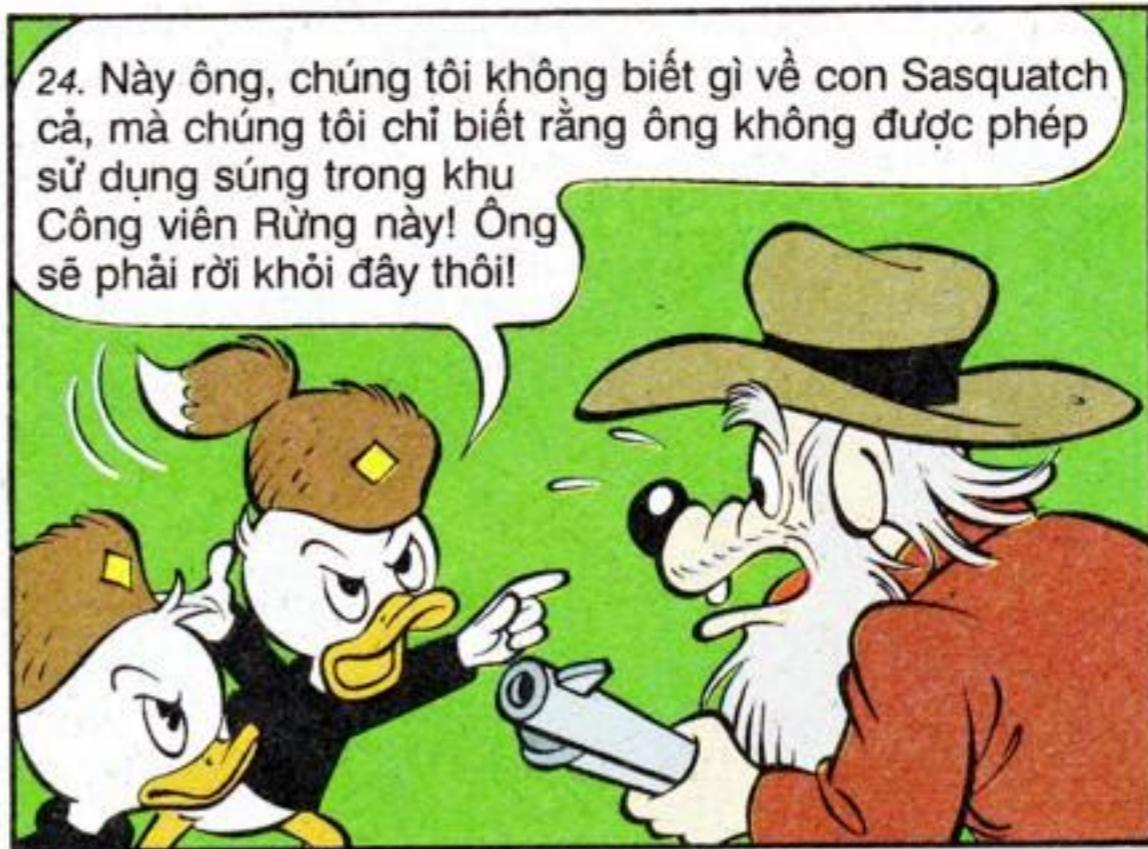
18. Firearms are not permitted inside

Duckburg National Park!

19. Let's find out what he's up to!

20. Hey mister! What are you doing here with a gun?

21. Shush! You'll skeer 'im off!



22. Scare who off?

23. The Sasquatch of course! I've bin trackin' 'im fer days! 'E's real close!

24. Mister, we don't know anything about a Sasquatch, but we do know that you're not allowed guns in the Forest Park! You'll have to leave!

25. Orl right, dagnabbit! I'm goin'! But

don't say I didn't warn ya when the Sasquatch gits ya!

26. Oboy! What a nut! Fancy hunting after a Sasquatch!

27. That night—

28. You don't suppose there really is a Sasquatch, do you?

29. No, of course not! Good night!

30. Next morning —

31. Oh no! All our food!

32. I wonder what sort of animal did this!

33. I can see some of our tin cans on the ground!

34. Wak! Sasquatch tracks!



35. They're everywhere! All around our tree! Gulp!

36. Sasquatch must have raided our food last night!

37. Ugh! What's that revolting smell?

38. Shh! Listen! Footsteps!

39. It must be the Sasquatch! Quick let's hide!

40. THUD! THUD! THUD!

41. Gasp! It's stopped right in front of us!

42. Hey wait a minute! You're not a Sasquatch! What are you dressed up like that for?

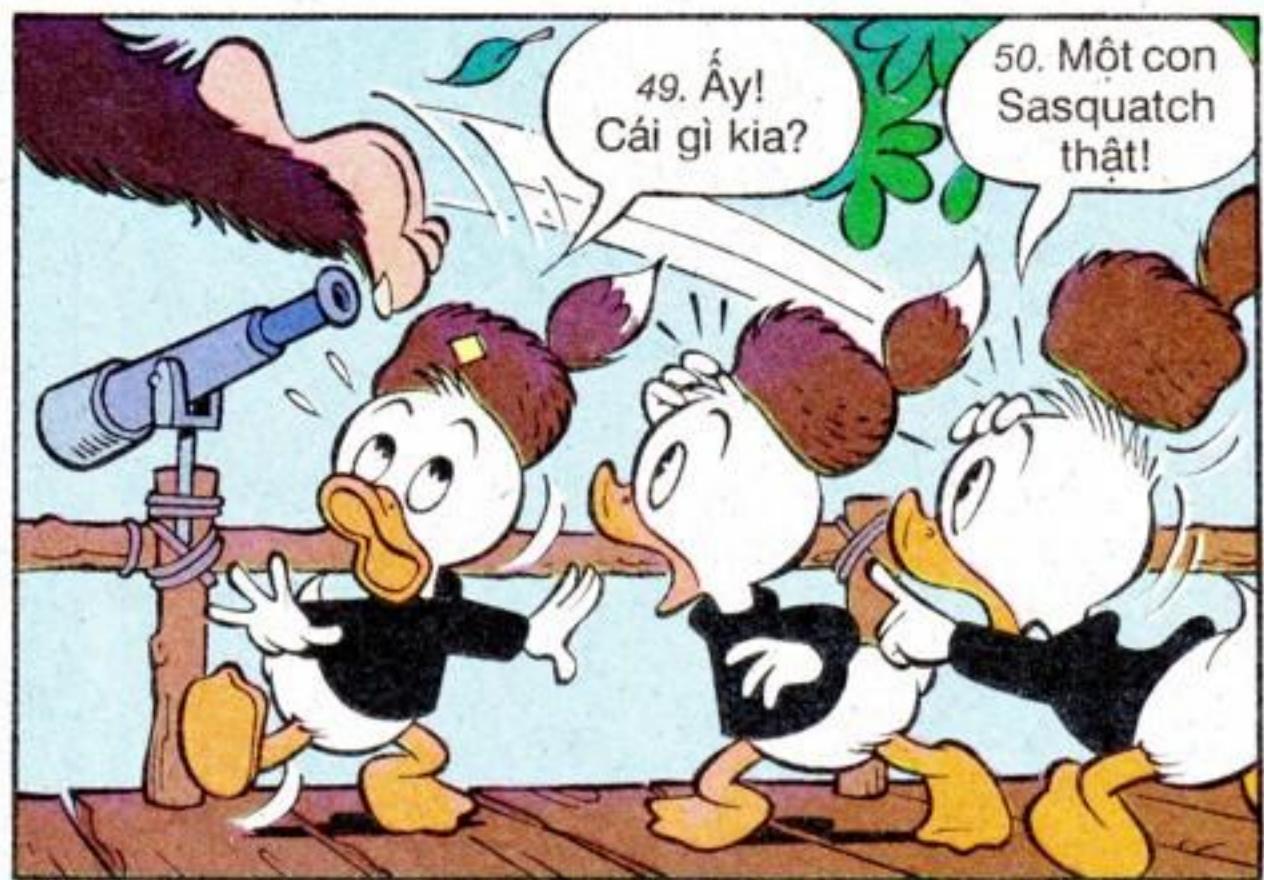
43. To catch a Sasquatch you hafta think like one an' smell like one, so I've bin wearin' fur, fake rubber feet, an' I've bin rollin' in stinkin' bog mud!

44. What a crackpot! He must've made all those tracks!

45. Yeah! For awhile there I actually believed in the Sasquatch! Ha!

46. Hot dang diddly! Fresh Sasquatch tracks! He's gotta be real close!

47. There'e is!! I see 'im!!



48. Come back here, ya cussed varmint!
49. Hey! What was that?
50. A real Sasquatch!
51. Stand still, dang yer hide!
52. Wak!

53. Hey! He's got a gun! After him, men!
54. GROWF!
55. Hah! Trapped ya!
56. Oh no, you don't!
57. BANG!

58. Hey! Where'd the Sasquatch go?
59. Consarn it and dangnabbit! You've gorn and lettim git away again!
60. Never mind that! We've got bigger problems down here!



61. Your gun going off has started a forest fire!
62. We're goners! The flames have already reached the swing bridge!
>Cough!<
63. SWOOP!
64. OOOOF!
65. Thank you for saving us, Mr. Sasquatch!

66. Hello Forest ranger HQ! This is General Dewey! We have a fire burning in our sector!
67. Soon —
68. Hooray! The fire's out!
69. SPLOSH!
70. And so —
71. We're just glad that everyone's OK and that the fire is out!

72. It were the Sasquatch wut saved us!
73. Oh yeah! Sure, sure! The Sasquatch!
74. Yup! Dardenst thing you ever saw!
An' I'll tell you wut! I ain't never goin' huntin' fer 'im no more neither! Saved my life he did!



VỊT DONALD

Tướng cướp bóng xám

Người dịch: VIỆT DŨNG



1. Tch! When will old McDuck learn that using his daffy nephew is a false economy? Anything that dope builds is bound to fall down!

2. Don't worry about it! To work! We've a robbery to commit!

3. WET CIMENT

4. Moments later—

5. Yes, these credentials look all right! In

you come! Straight up the stairs!

6. Thanks, guv! You're a gent!

7. ACME WINDOW CLEANERS

8. ACME WINDOW CLEANERS

9. ACME WINDOW CLEANERS

10. So far, so good! I know old McDuck keeps his most valuable diamonds in his office safe here!

11. And if the old skinflint refuses to open

it for us, we'll blast it with our new super mini safe-blowing explosive charges!

12. ACME WINDOW CLEANERS

13. Hands up!!

14. Huh?!!

15. In there, punks! Let's see what Mr. McDuck has to say about this!

16. Oh, wouldya believe it?!!

17. ACME WINDOW CLEANERS

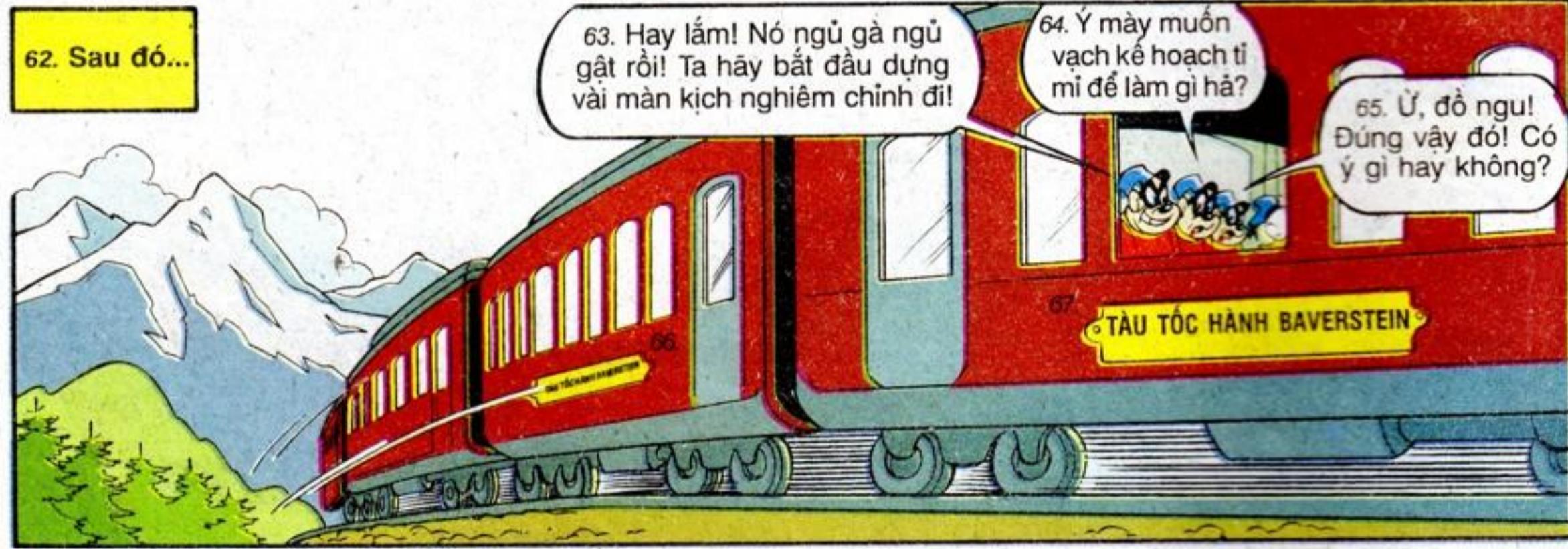
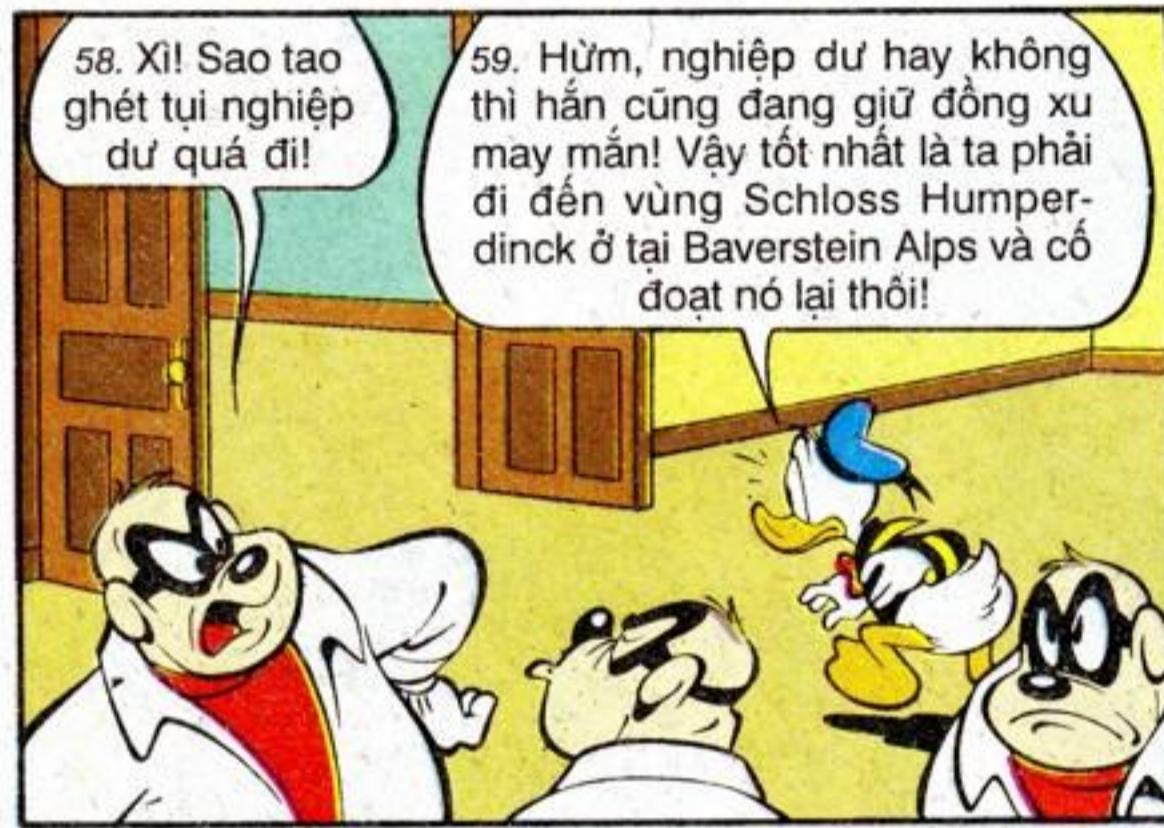




37. Take that!
38. What?
39. OWUUULL!
40. Serves you right!
41. THUNK!
42. Now I've got you!
43. Waaaaakk!
44. CRASH!
45. A little later —

46. Thanks, Mr. Balancy! But what's with Uncle Scrooge?
47. He's in a stunned trance! And he'll probably remain like it until we get his lucky dime back!
48. Not to mention our precious number patches! We earned those the hard way!
49. So who is this Grey Shadow? Any bright ideas?

50. His true identity' a complete mystery! Even to everyone in the underworld!
51. Look there! An impression of his fist in the newly-set cement around the new door! Oh, boy! I bet that smarted!
52. And look at that, too! The fist wore a signet ring! If we get a copy of that made...



53. Here! We're experts at key copying! I'll take an imprint of it with some chewing gum!

54. I know that crest! It's that of Baron Englebrecht von Humperdinck! He's one of the richest men in the world!

55. Rich but bored! Someone who steals a collection of souvenirs for amusement!

56. ACME WINDOW CLEANERS

57. ACME WINDOW CLEANERS

58. Pah! How I hate amateurs!

59. Well, amateur or not, he seems to have the lucky dime! So I'd better get off

to the Schloss Humperdinck in the Baverstein Alps and try to get it back!

60. We're coming, too! We'll be the laughing stock of the under-world if it gets out that the Grey Shadow nicked our numbers!

61. Well, okay... but we'd better agree a truce until we've got our stuff back from the bad baron!

62. Some time later —

63. Right! He's nodded off! So let's get down to some serious plotting!

64. You mean working out what to do?

65. Yes, twerp! Exactly! Any bright ideas?

66. BAVERSTEIN EXPRESS

67. BAVERSTEIN EXPRESS

68. Well, for a start, we don't really need him here with us! In fact, we'll be far better off without him!

69. This!

70. So what've you got in mind?

71. COMMUNICATION CORD

72. SCRIIIIIICCHHH!



73. Moments later —
74. Who did that?! Who halted this train for no good reason?
75. He did!
76. Come on! No use pretending! Open your eyes!
77. And I'll open this door!
78. Waaakk! It wasn't me, I tell you!
79. These gentlemen say it was!

80. And we're real gentlemen! Bad boys would have numbers on their chests!
81. BAVERSTEIN EXPRESS
82. BAVERSTEIN EXPRESS
83. So far, so good, eh? Now we break into the Baron's castle, nick all his souvenirs...
84. ...and sell them back to their rightful owners at astronomical prices!

85. Shortly —
86. Pah! I should've known better than to trust the Beagle Boys!
87. Gosh! That must be the Schnurdlesee! And that village on its shore must be Pfinklepfefferburg!
88. That's where they have to catch the ferry to reach the Baron's castle! I know it lies in the mountains on the other side!



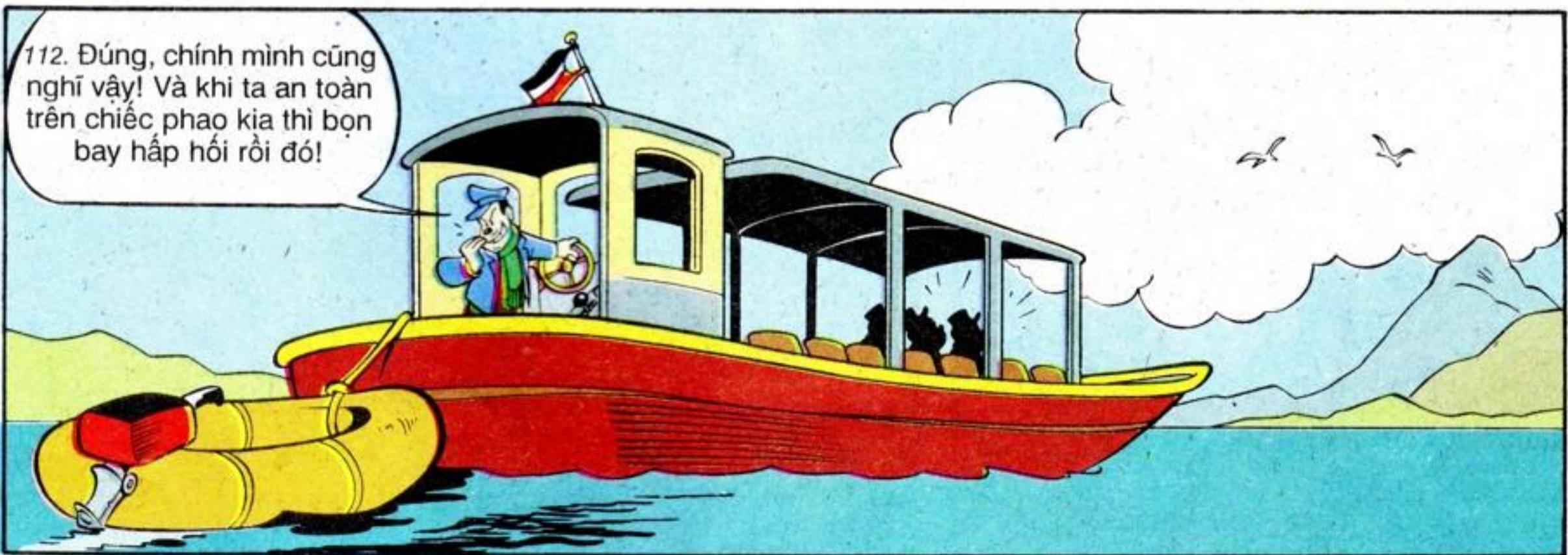
89. Now if I can just catch that in time...
90. >Phew!< >Pff! Pfft< Made it! Just!
91. Now let's hope I don't get there too long after the train!
92. A little later —

93. So the Beagle Boys are on my trail, yes? Most unfortunate for them!
94. INKLEPFEFFERBURG
95. It shouldn't be too hard to settle their hash!

96. But the one I'd really like to get my hands on is that verdammt duck for causing my hand such pain!
97. FERRY
98. My man! A word with you!
99. Certainly, sir!



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100. That be a fair deal, sir! Most generous of you!

101. Think nothing of it! I'm like that!

102. Now let me quickly assume the disguise of a ferryman!

103. Soon afterwards —

104. Ah! Welcome aboard, gentlemen!

105. Ta!

106. No, no! No more! We are full!

107. Full?!! You've only got three aboard!

108. New regulations! They have limited my boat's capacity!

109. But take that one there! It's due to leave in half an hour!

110. Ho! Ho! Ho! Enjoying yourself at the front there, mein herren? It is a lovely craft, is it not?

111. Brilliant!

112. Yes, I rather thought so myself! And when I'm safely aboard it, your chips you have had!



113. Meanwhile —

114. Oh, confound it! Look! >Pff! Pnnt!<
They've got away!

115. FERRY

116. *Steady on, old duck! Calm down!
There's another ferry there! You can get
that one!*

117. THE OLD SAILOR

118. Oh, do hurry! Why can't you take us right away?

119. Yes! What's the problem?

120. That duck!

121. FERRY

122. CAFE

123. *He just nicked my boat! Bleedin' villain! Let me get my hands on him! I'll have his guts for garters!*

124. FERRY

125. At that moment —

126. Y'know, I hadn't noticed how low in the water the boat is!

127. Y'know why, don't you?

128. Why smartie-pants?

129. 'Cos... wait for it, wait for it'

129. Cos... wait for it, wait for it...
we're sinking!
130. Oh migaaawwddd! He-he's

130. Oh, migaaa
right! W-we are!

131. Wh-what do we do?!!



132. Wh-where's the ferryman??!
133. Farewell, dear fellows! And don't
bother searching for any lifebelts! There
aren't any!
134. It-it's too far to swim to the shore!
135. Of course it is, you twerp! None of
us can swim!
136. Wait! All might not be lost yet! There's
another ferry coming!

137. Oh, this'll be the one that hits us all
on the heads and makes sure we're gon-
ers!
138. But —
139. Maybe I should leave you to sink! I
should've known you'd do the dirty on
me!
140. N-No! Splurp! Grrgll! Help us!

141. We-we're truly sorry! >Cough!
Spltrr!< It-it won't happen again!
142. Honest! >Spltrr< >Cough!<
We-we'd never dream of doing the
dirty on you twice!
143. You won't get the chance! As
soon as put ashore, we're going our
separate ways!



144. Okay! Here we are! Now you go your way, I go mine!

145. Sure!

146. However —

147. Hey! What'd I say?!! Quit dogging me!

148. It's a free country! We can go this way if we want!

149. Right! Only one thing for it! Quicken my pace! That should soon throw 'em off!

150. Heh, heh! What'd I say? That got rid of 'em! Good! So now...

151. Don't try to escape! We've got you covered!

152. That's him! That's the duck who thieved my ferry!

153. Uh-ohh!

154. POLICE

155. Before long —

156. Just my luck! Banged up in some remote Baverstein nick, while the Beagle Boys have a free run at the Baron's souvenirs!

157. Visitors for you!

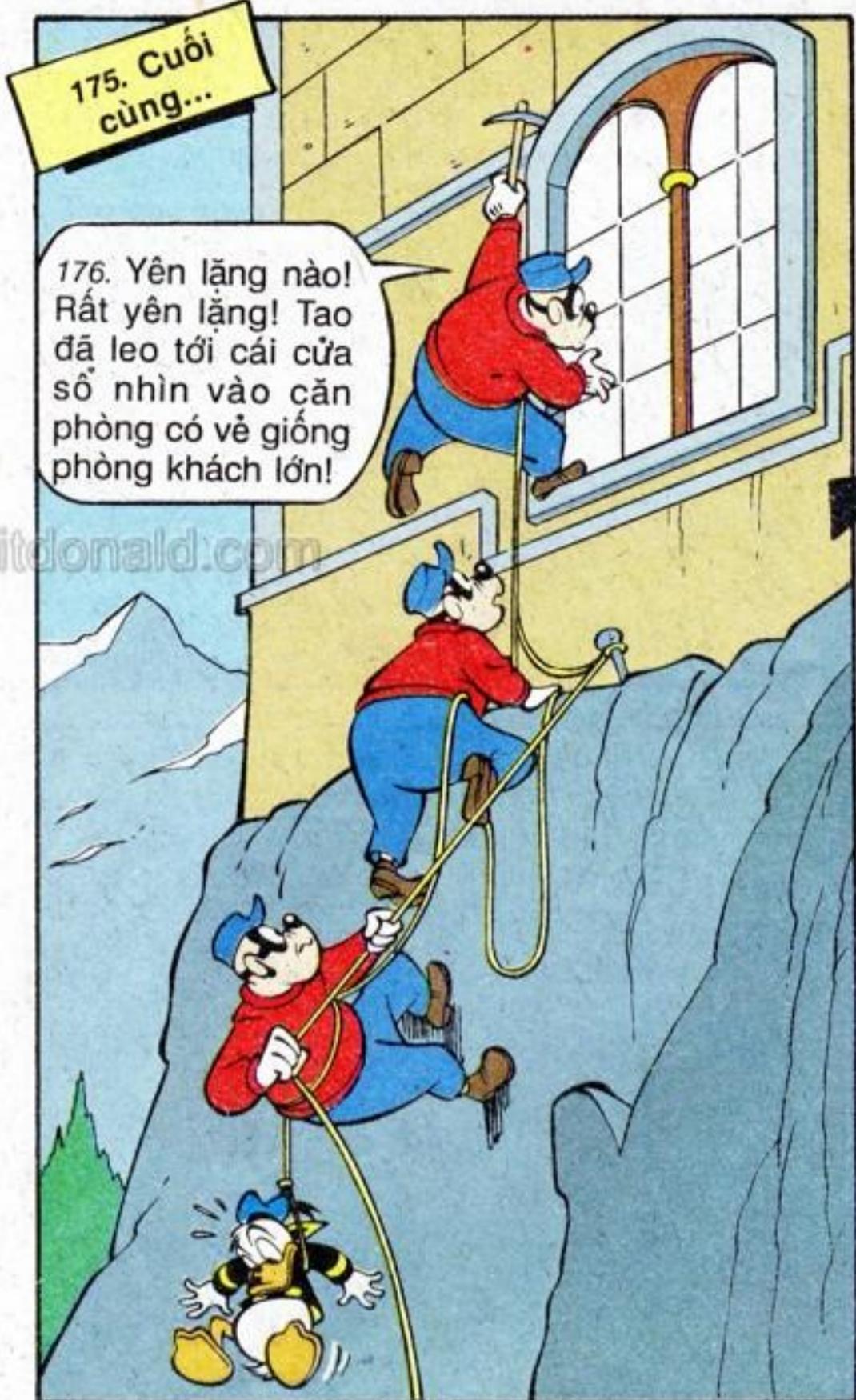
158. For me?!!



159. Cousin Donald! H-how dreadful to see you in such a plight!
160. Oh, our little hearts fair broke when we heard!
161. We thought a nice cup of tea would help you see things clearly!
162. And one for you, gaoler! Oh, you look such a cutey of a chappie!
163. Moments afterwards —
164. Uuuuhhhh! ZZZZZZ...

165. Well, thanks!
166. We owed you one! You did the right thing by us, so we're going to play straight by you!
167. Anyway, what would happen to us if we fell in some castle's moat?
168. A little later —
169. So that's the Schloss Humperdinck? Not exactly hospitable-looking, eh? And there only seems to be one way in!

170. Not that me exactly want to announce our arrival by knocking on the front door!
171. Time to put our cat-burgling experience to good use!
172. Just as well we picked up some climbing spikes and ropes!
173. Y-you mean we're going to scale that rock?
174. You can close your eyes, if you like! We'll pull you up!



175. Eventually —
176. Quiet now! Really very quiet! I've reached the window to what looks like the great hall!
177. The Baron's taking a nap in there! And we don't want to disturb his beauty sleep, do we?

178. ZZZZZZZ
179. That's it! Nice and quiet! Nearly past him!
180. Oh, no! This is all we need! The ravens have taken a dislike to us!
181. SCRIICH!
182. SQUAWK!

183. Huh?!! Whassat?!!
184. SMAAAASSSH!
185. Well, well! Isn't it a shame the way people try to spoil my little hobby!
186. Hobby?!! Stealing folk's priceless heirlooms?!!
187. Yeah! It ain't right!



188. Oh, but I love it! I have more money than I can spend! So I take care to steal things that people are attached to emotionally!

189. And as you and your felonious friends have taken such an interest in my collection, you can join it!

190. Step inside, gentlemen!

191. And don't try huffing or puffing or blowing my strongroom door down! It's solid steel and 20 cm thick!

192. Phewee! Look at all this neat stuff!

193. This place beats Aladdin's cave!

194. SLAAAMM!

195. M-maybe! But we won't be able to admire it for too long! We've no food or water! And not much air!

196. No problem! We've still got our super safe-blowing charges!

197. Your what?

198. Moments later —

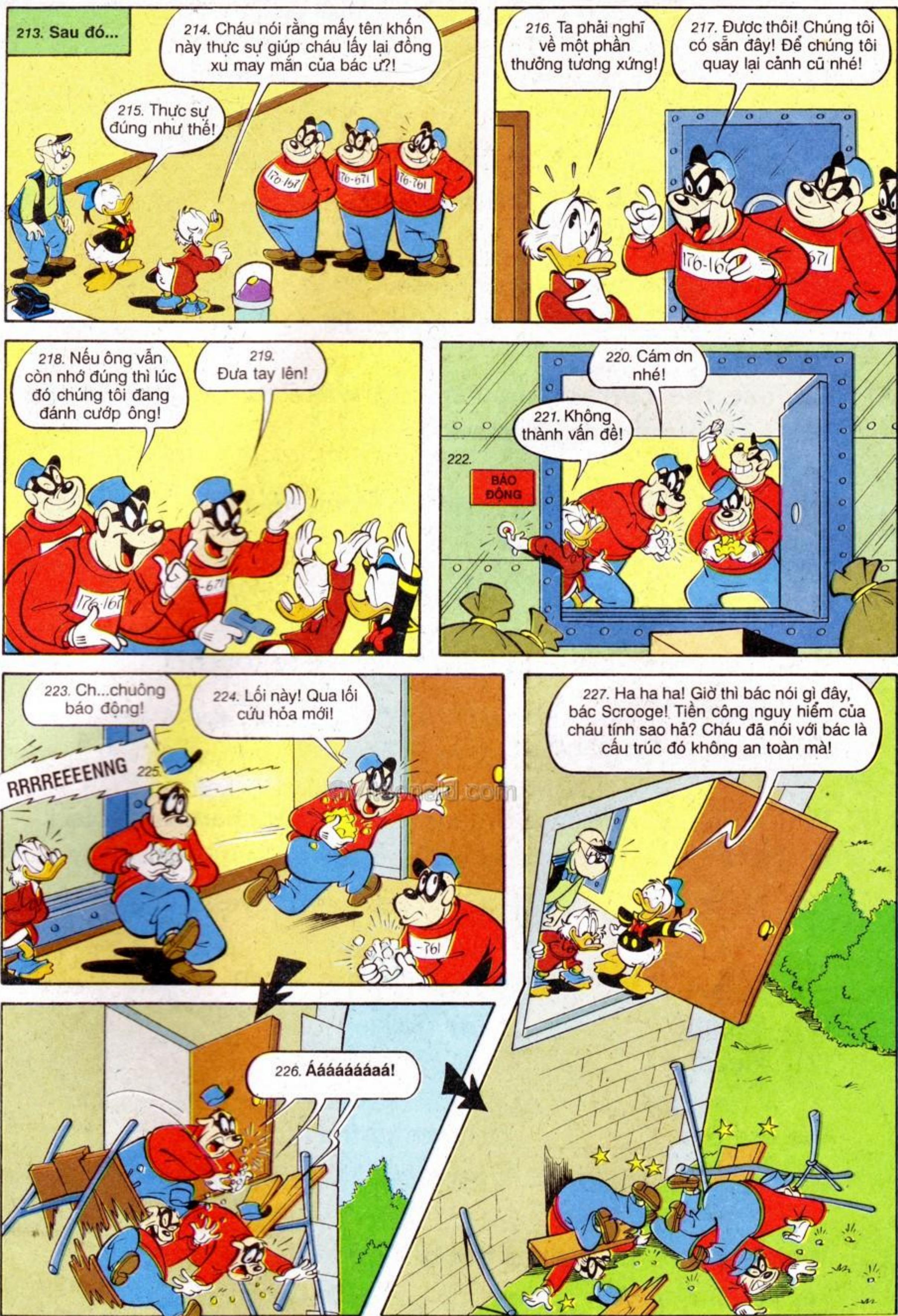
199. Okay! Hurry for cover!



200. BOOOOOMMM!
201. CLAAAANNNGG!
202. Watch out for the Baron! He's still armed and dangerous!
203. Er...
204. I don't think Von Humperdinck will be endangering anyone for quite some time! I'll phone the police!

205. And another thing! I think all the souvenirs should be returned to their rightful owners!
206. And our truce continues until my Uncle Scrooge has his lucky dime back!
207. Yeah! Okay! Fair's fair, we guess!
208. Later —
209. As we guessed! Waving the lucky

dime in front of his eyes was the only thing likely to revive him!
210. Wh-where am I?
211. It's okay, Uncle Scrooge! You're in your office! And your lucky dime is safe and sound!
212. Y-you mean it hasn't been?!! T-tell me what's been happening!



213. Shortly —
214. So you're saying these scoundrels actually helped retrieve my lucky dime?!!
215. They did indeed!
216. I must think of some adequate reward!
217. It's all right! We've got one! Letting us back in here!

218. If you remember rightly, we were robbing you!
219. Hands up!
220. Thanks!
221. No problem!
222. ALARM
223. Th-the alarm!
224. This way! Through the new fire es-

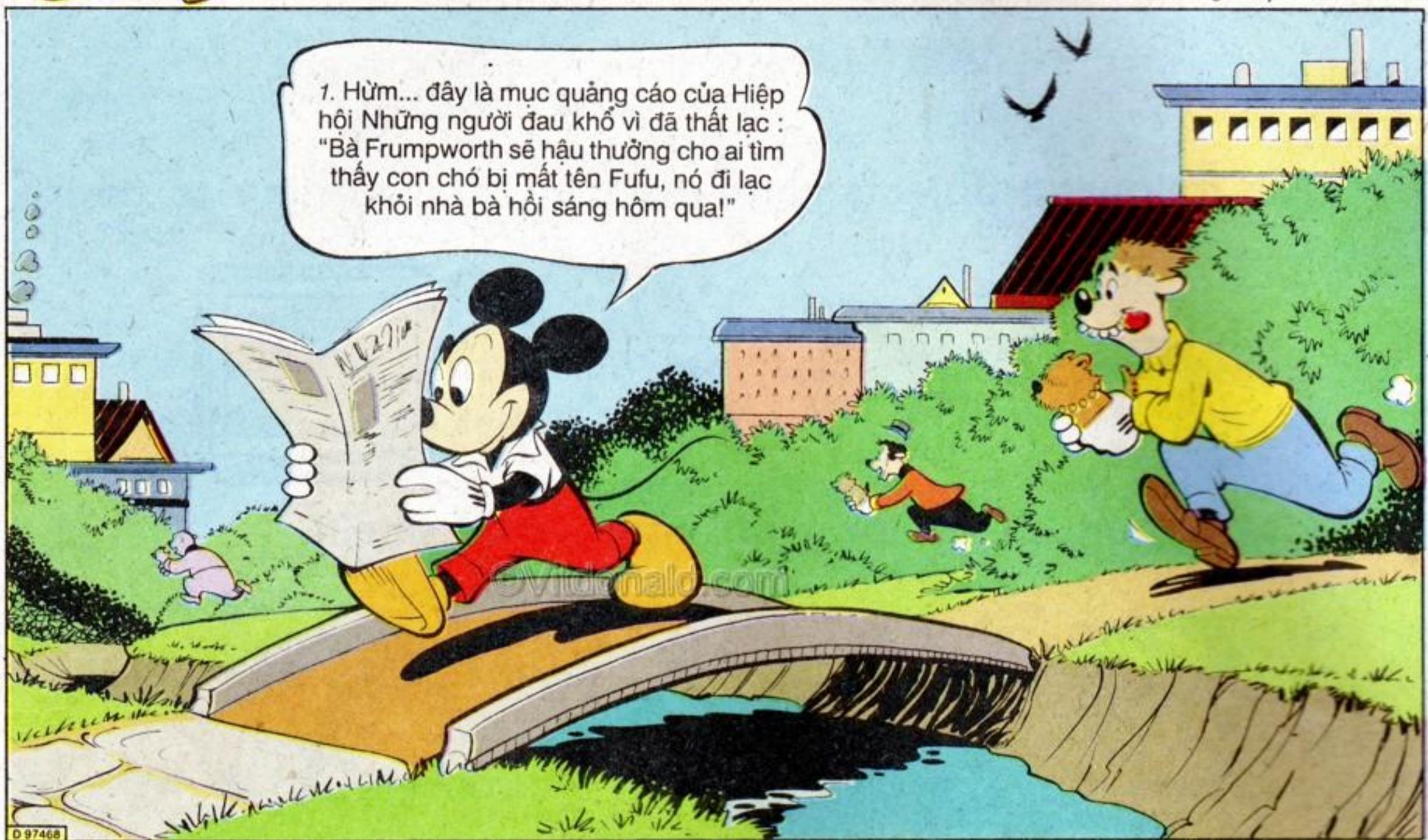
cape!
225. RRRRIINNNGG!
226. Aaaaaahhhhhh!!
227. Ha! Ha! Ha! What d'you say now, Uncle Scrooge? How about my danger money? I told you that structure was unsafe!



CHUỘT MICKEY

Săn tìm chó lạc

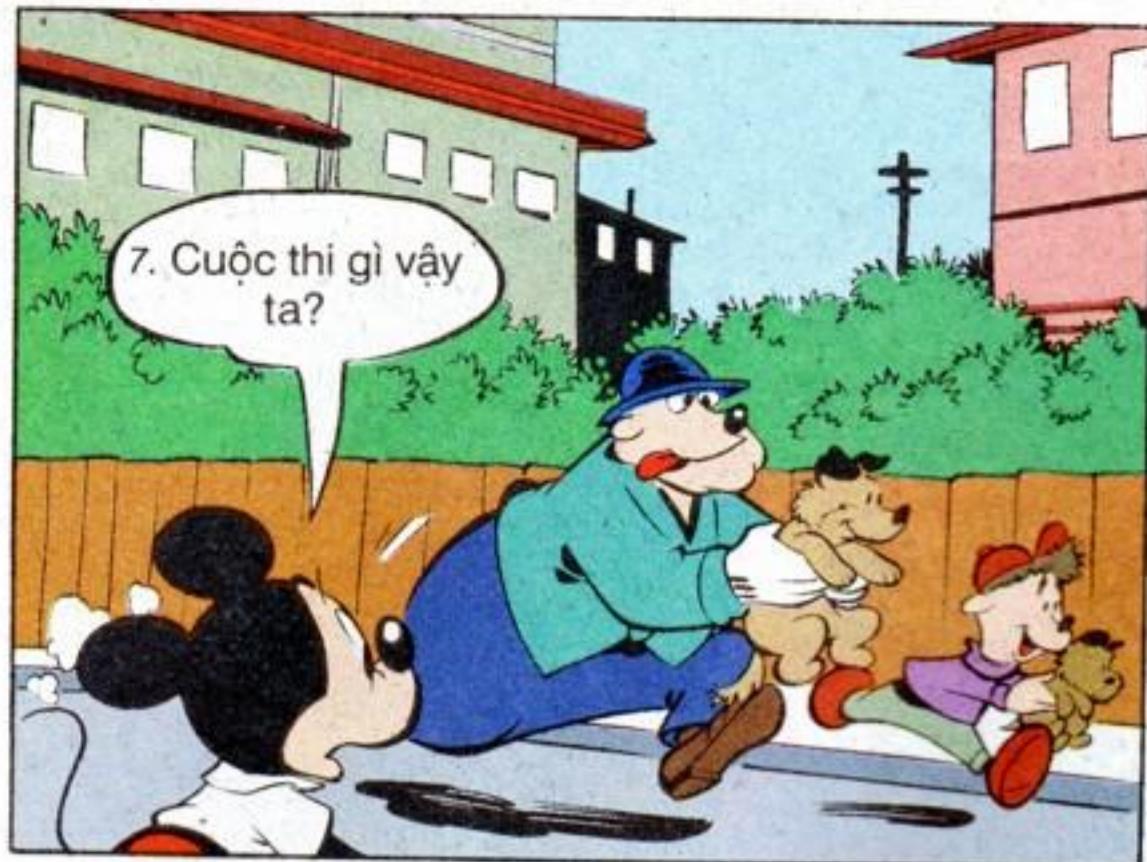
Người dịch: VĂN THẮNG



1. Hm... here's an ad by the Mislaid Sob Society, "Mrs. Frumpworth will pay a substantial reward for the recovery her lost dog, Fufu, who strayed from her home yesterday morning!"

2. Good gravy! That must be the Mrs. Frumpworth who lives in Bonanza Heights!
3. And she has more untold wealth at her finger tips than Fort Knox!

4. Say, it would be kinda nice to rope in that reward!
5. I could use it to take Minnie on a —
6. Excuse me, mister, but Lady Fortune beckons!



7. What the ding dong?
8. Drat! Looks like the whole doggoned town knocked off work to hunt for the dog!
9. Bamboozlers! Low lifes!
10. Haw dare you crooks try to palm off those broken-down mutt's on me to collect the reward?!

11. None of those flea-ridden yappers is my beloved Fufu!
12. Begone! Get your unwanted mongrels off my property! I'm up to my garters in dogs!
13. Heh! Heh! It's nice to know that even the wealthy get clobbered by their own fortunes!

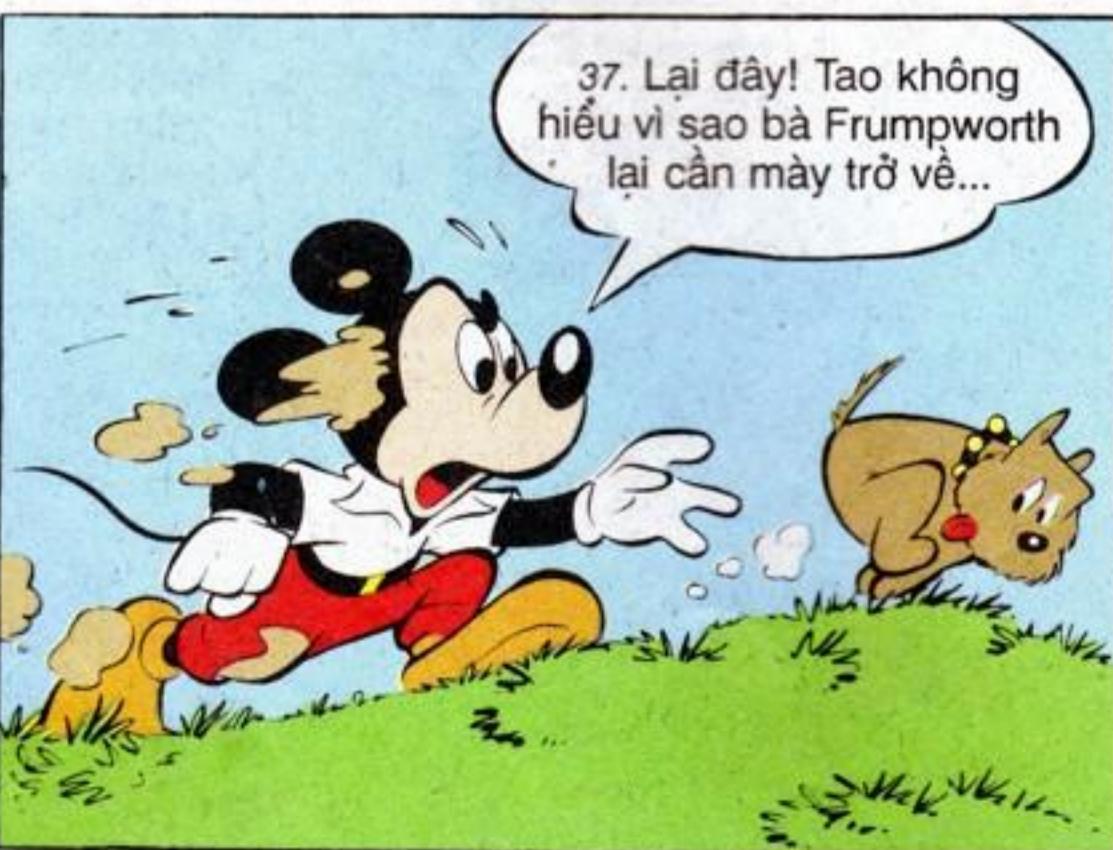
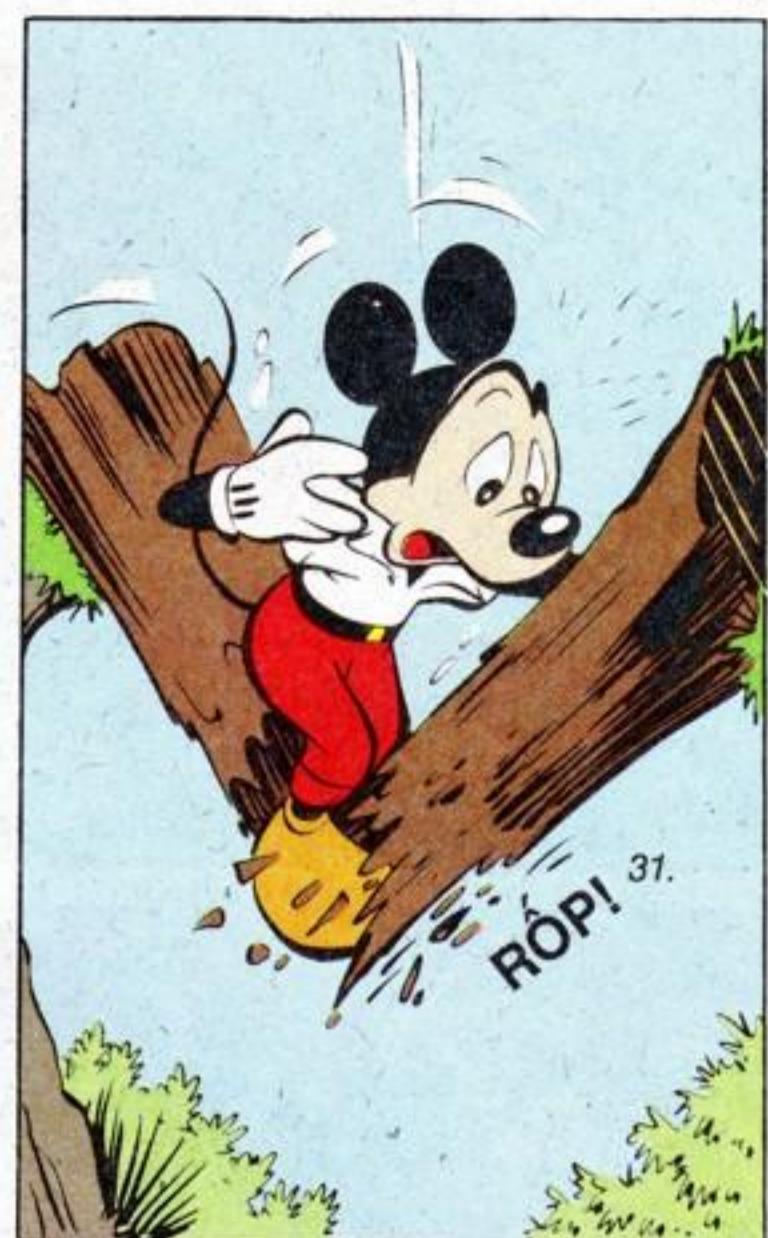
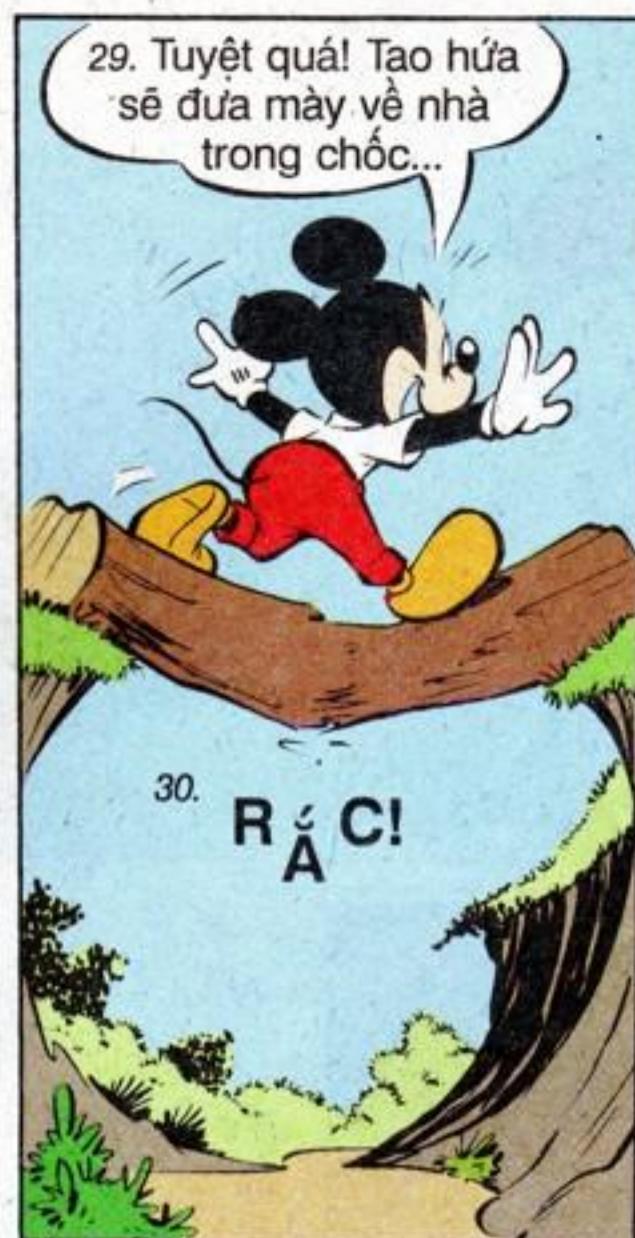
14. ?
15. GROWL!
16. Well, press my cravat! That's the real Fufu!
17. SNARL GRUFF!



18. The fates are smiling on me today!
19. And that reward is as good as in the bank!
20. Ohmigosh! He was rooting in a bee hive! That little honey hoarder looks awful mad!
21. ZAZZ

22. And he brought his sabre-brandishing buddies with him! Let's get out of here!!
23. Yeow!
24. Shoo, bees, shoo! I promise never to even look at honey again!
25. >Hmph!< The bees are long gone,

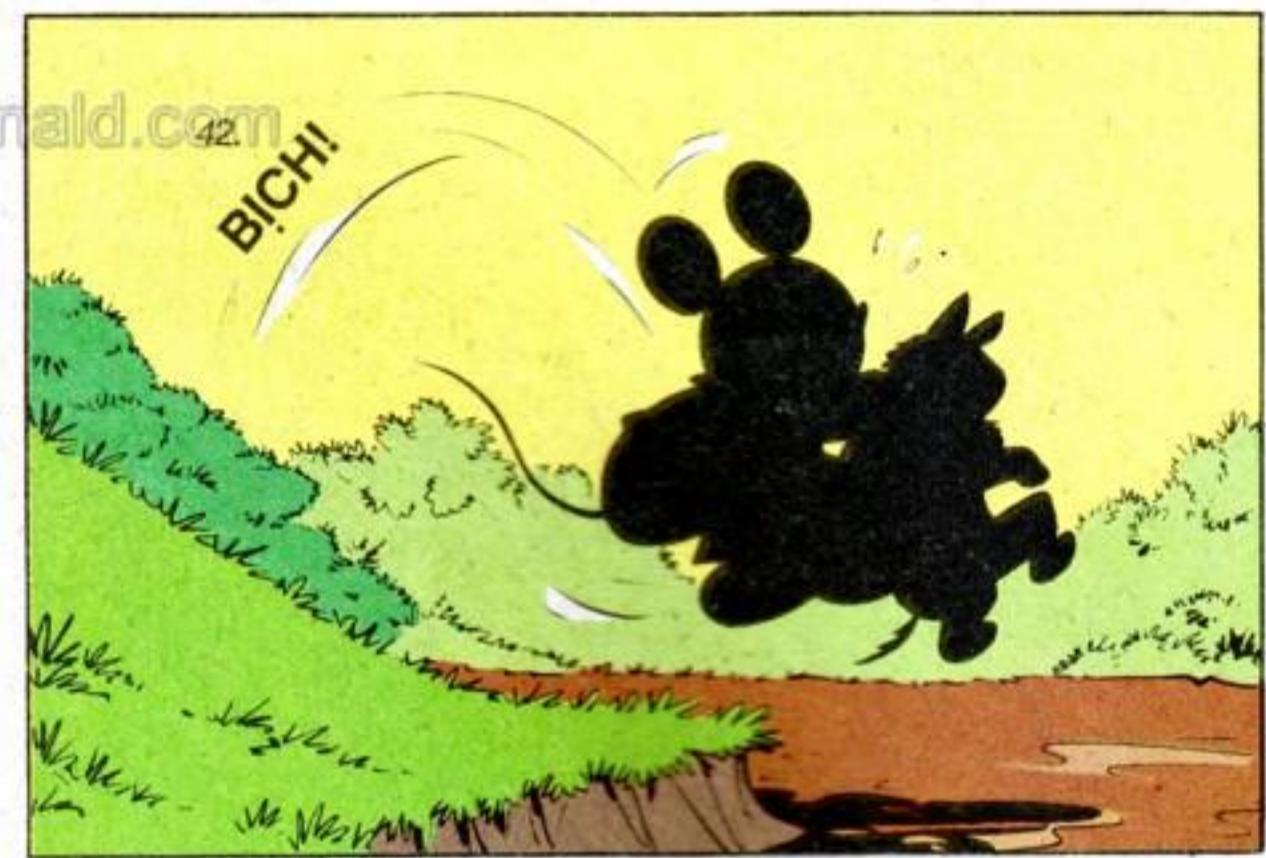
but it looks like that pampered pooch is so scared he'll never stop running!
26. And I'm going to have to >gulp!< follow him, or give up all hope of claiming that reward!
27. RALPH! RALPH!



28. Good boy! Decided to wait for me, huh?
29. Great! I'll have you home in two
shakes of a —
30. CRACK!
31. SNAP!
32. SPLOOK!

33. Hm... why do I get the feeling that
mutt is laughing at me?
34. ARF ARF ARF!
35. Well, my dignity can withstand to be
bruised once, but don't press your luck!
36. YAP! YAP!

37. Come back here! I may not under-
stand why Mrs. Frumpworth wants you
back...
38. ...but you're going home!
39. YIPE!



40. TUMBLE!

41. ROLL!

42. BUMP!

43. SPLAT!

44. >Sigh!< I only hope that reward's substantial enough to pay for a complete loss of face!

45. Nearby —

46. Ah, Dilbert! We've got it made! No hassles! No hustle and bustle! Just a sweet life spent mellowing out under tranquil skies!

47. Crimminy, Ralphie! Dig this picture of a lost dog! His collar must be worth a

fortune or two!

48. Who cares about lost dogs? Pass me an other cigar!

49. Yeah, but...

50. Look! It's the dog with the collar!

51. I don't care if it's an Indian wearing an eagle feather! Where's my cigar?



52. But its collar is festooned with pearls! See!

53. What?!"

54. Dilbert, m'boy! That choker is worth a hobo's ransom!

55. And we're gonna get it!

56. Thus —

57. Hold on, sonny! I believe that jew-

elry is mine!

58. Hey, you big lout! What's the idea?

59. Simmer down, runt! My associate and I are here to relieve yon pooch of a certain pearl-studded dog collar!

60. The dog and collar both belong to

Mrs. Frumpworth, not you!

61. Dry up, mouse...

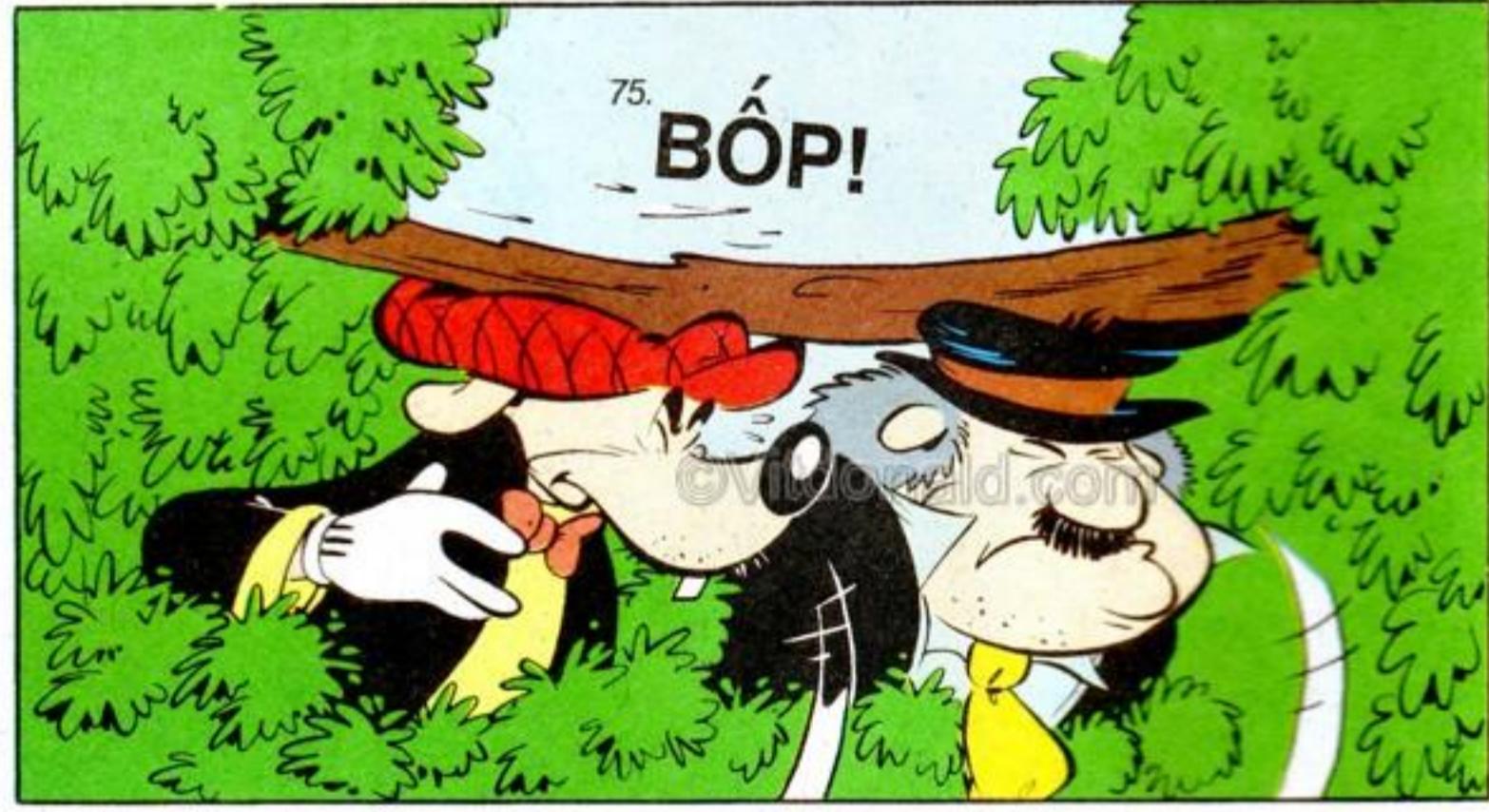
62. That old granny has more where these beauties came from! Right, Dilbert?

63. Right as rain, Ralphie!

64. Yeow!

65. CHOMP!

66. After him, Dilbert! That's our loot scampering off!



67. Luckily that branch is rotten!
68. SNAP!
69. But those vagabonds won't be so lucky!
70. I've got too much pride invested to just give up!

71. Keep your eye's peeled, Dilbert! We can't let that blasted dog escape!
72. Confound it! That mutt has to be around here somewhere!
73. I don't see hide nor hair of him!
74. RALPH! RALPH!

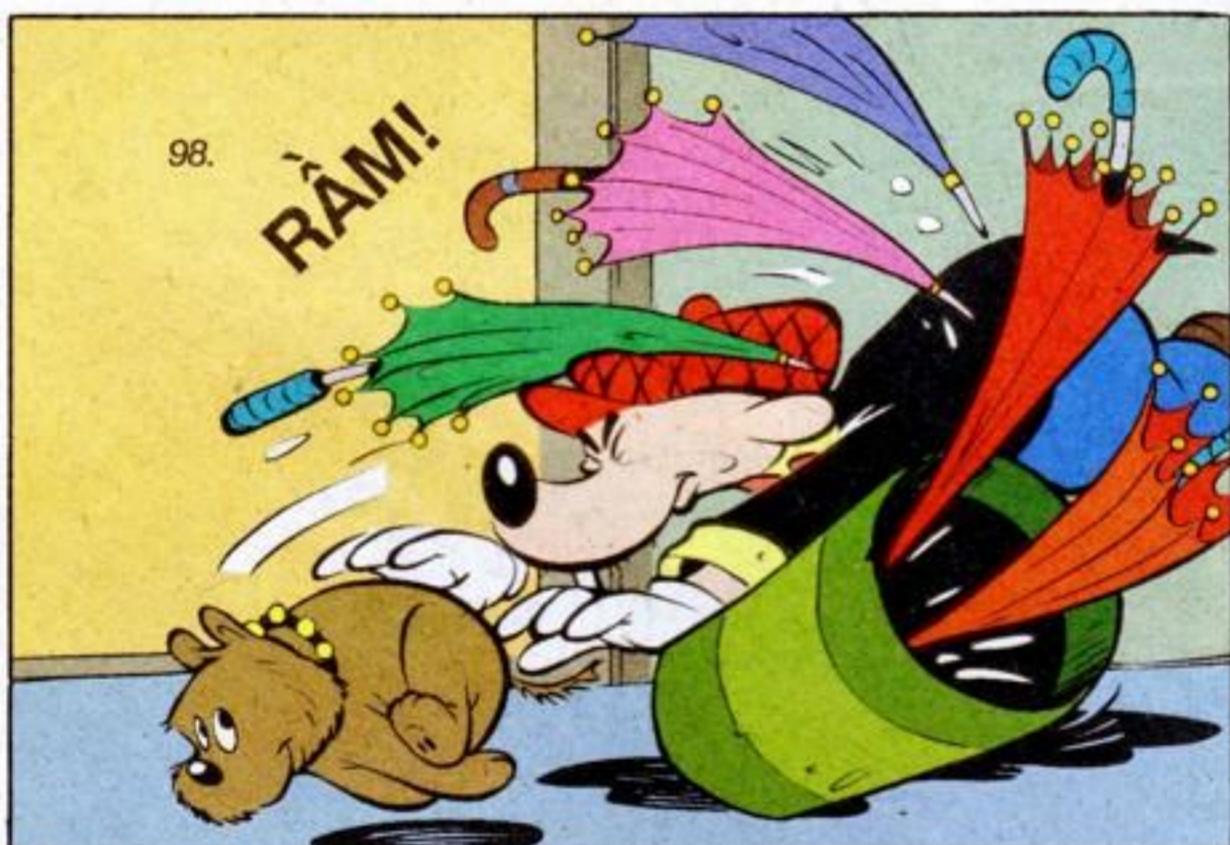
75. BONK!
76. Shall I fetch a hat maker, boys?
77. Hey! That half-pint's gonna nick the goods!
78. You'll have to stop him, Dilbert! I can't see a thing!



79. Ha! Got you again, pooch!
80. Get your hands off of our booty, you
sawed off —
81. CLUNK!
82. TRIP!
83. Oh my stars! Not again!
84. ZAZZ!

85. Run!
86. Gangway! Every vagrant for himself!
87. Retreat, Ralphie! A swarm of sting-happy bees are tailing us!
88. Nuts to the bees! Follow that dog!
89. Clear the road, mouse! That mutt's ours!

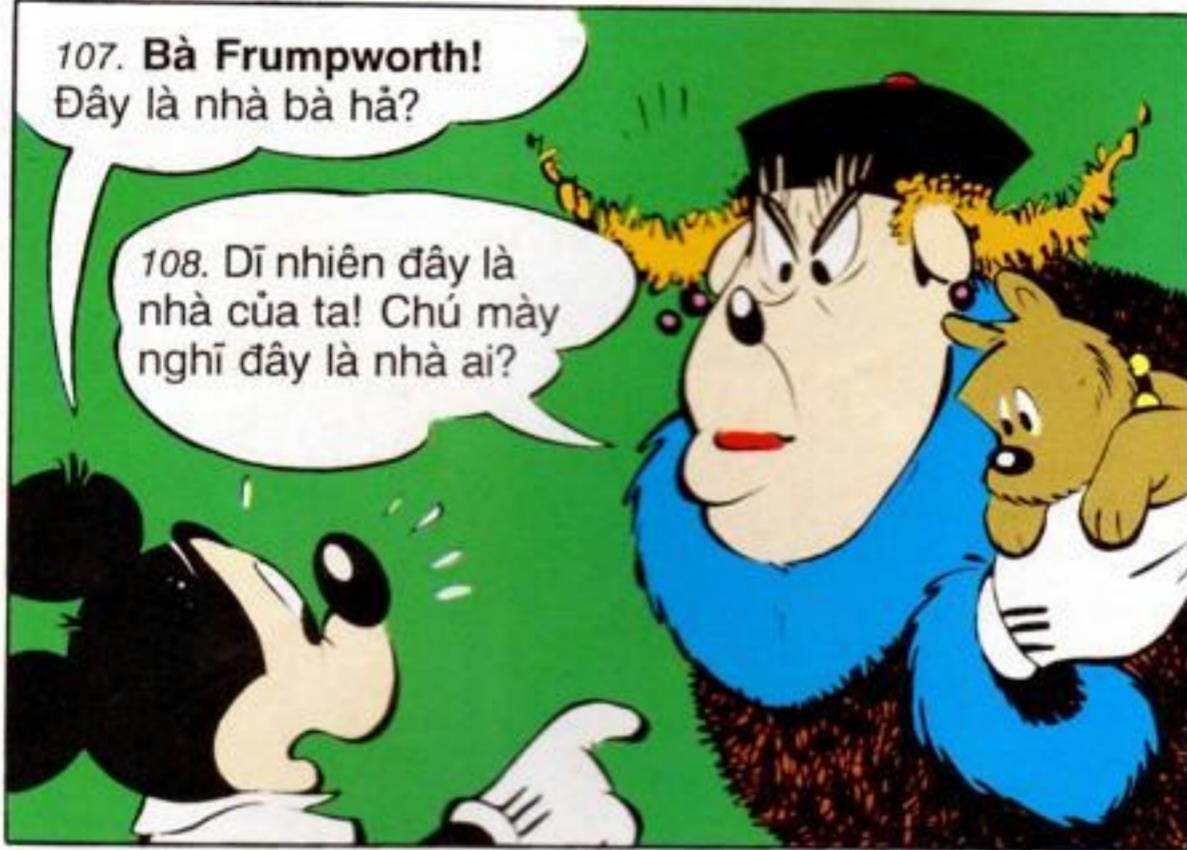
90. Not if I catch him first, lumpjaw!
91. Good grief! I'm beginning to wish
I'd never opened up the morning paper!
92. >Pant!< Stick to him I like glue,
Dilbert! >Puff!<



93. Ha! The little scamp's just cornered himself! Jump in after him, Dilbert!
94. GAFLUMP!
95. This chase has gone on long enough, pooch! Now you're mine!

96. Wrong, small fry! We've got first dibs!
97. TRAMP!
98. CRASH!
99. Confound it! That mutt's slipperier than a greased —

100. CRASH!
101. Gotcha!
102. That's what I was about to say!
103. WHUMP!



104. This time I'm taking you straight to your owner!
105. Get your paws off my little precious!
106. WHACK!
107. Mrs. Frumpworth! Is this your house?
108. Of course this is my house! Whose did you think it was?

109. And what are you doing in it?
110. Well, ma'am, your dog was er... you see...
111. What I see is one great big ghastly mess!
112. Never mind that, lady! What about our reward?
113. Reward?! I find little Fufu right here

in my own house and you three vandals want a reward?!!
114. WHAP!
115. And so —
116. Paper, buddy?
117. No thanks! I've had enough grief for one day!