

TRUYỆN TRANH SONG NGỮ VIỆT- ANH

# WALT Disney's Donald và bạn hữu

Tập 5.

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Saigon Times Group hợp tác xuất bản  
với Nhà Xuất bản Trẻ  
Theo hợp đồng lis-xang của Walt Disney  
dành cho Saigon Times Group

Tỏa thành cô  
bằng muối

NHÀ XUẤT BẢN TRẺ



SAIGON TIMES GROUP



# CHUỘT MICKEY

## Một chút thanh bình và náo loạn

Người dịch : TRẦN TÂN MỸ



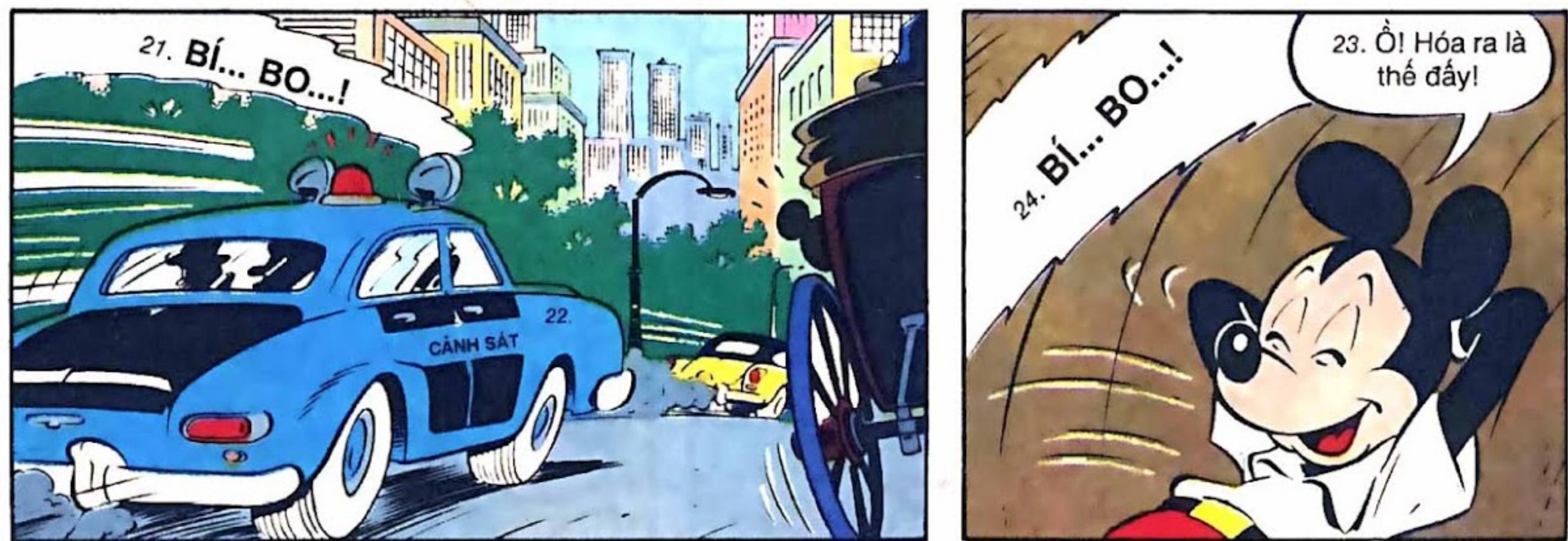
D941 TruyenTranhHanhPhapBi.com



1. Thank you again, Mickey, for helping us capture Pete! Even our helicopters couldn't catch that jet pack of his!
2. My pleasure, Chief! I was sick of the headlines about the "Boeing Bandit" anyway! And I hated how he'd fly by and leer!
3. Ohmigosh! My dinner with Minnie! I'm late again!
4. And after a hasty change of clothes —

5. Sorry I'm late, Minnie, I was...
6. Capturing Pete again! Yes, I heard! Everyone in the restaurant was talking about it! It's all over town.
7. CHEZ CHIC
8. We might as well go in! It's so late there's probably lost of empty tables and... Oh, now I'm boring you?!
9. Yawn!
10. Better not let Minnie know I was up all

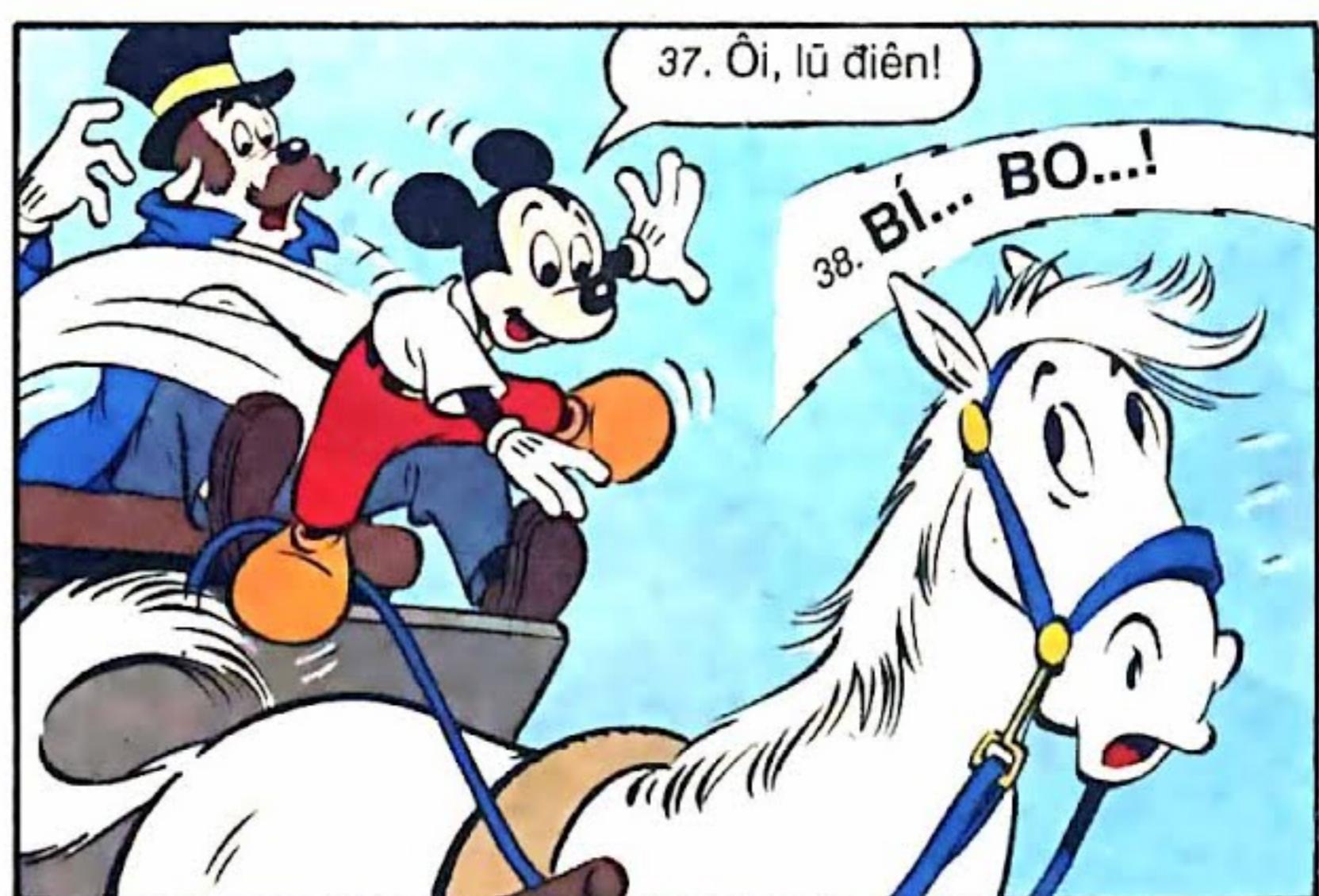
- night tracking Pete down, I'll never hear the end of it!
11. Mickey, if Pete escapes tomorrow, please leave him to the people whose job it is to catch him! Take a vacation from dogooding!
12. A vacation! Of course! I'll go on a vacation! Somewhere no one will expect me to help them!



13. And so —  
14. Ah, New York City! Eight million people and I'm all alone!  
15. No cares! No worries! No responsibilities!

16. This is exactly what I needed! A little peace and quiet!  
17. What the...?  
18. WEEOO WEEOO WEEOO  
19. What's going on?

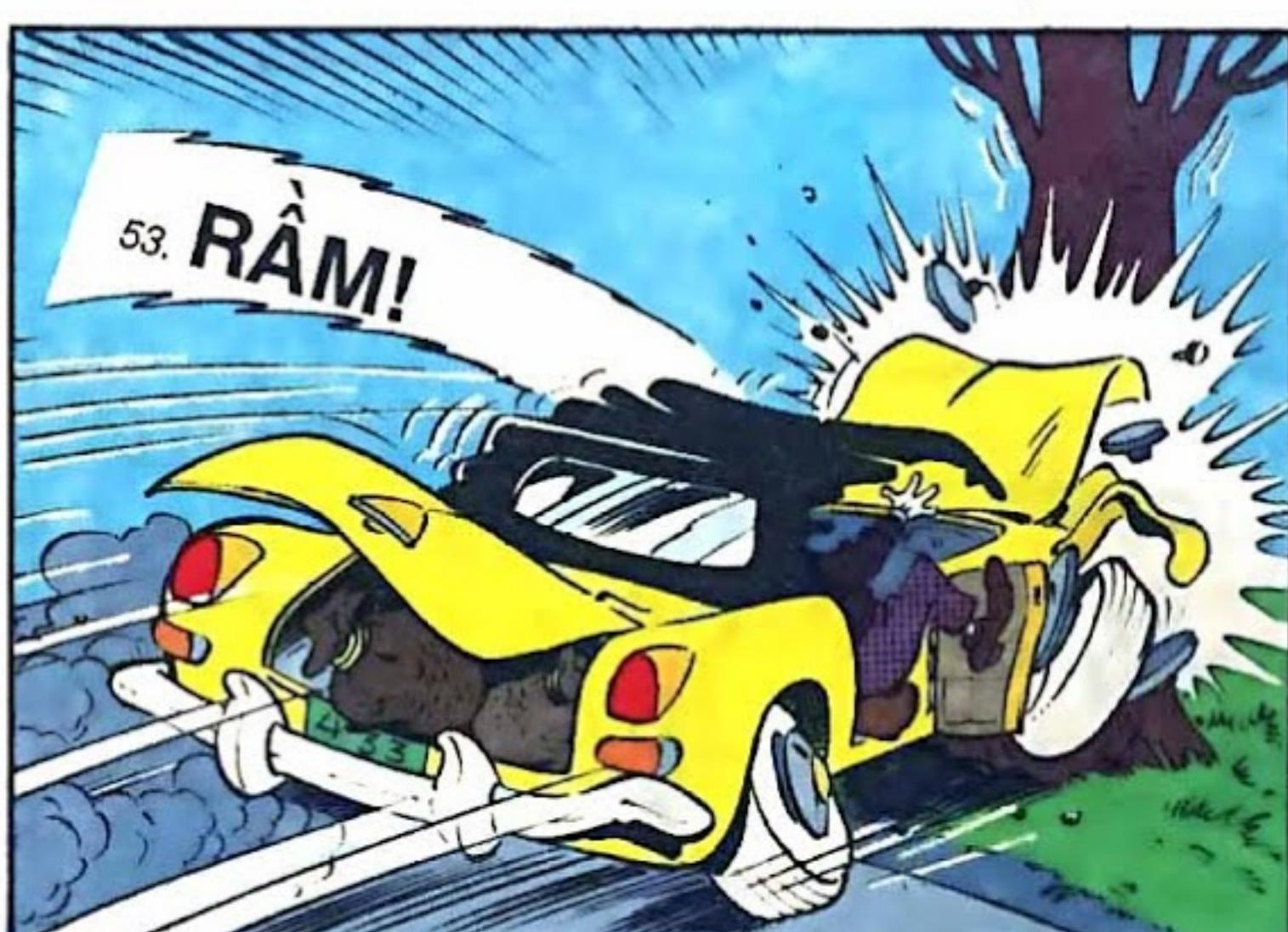
20. WEEOO WEEOO WEEOO  
21. WEEOO WEEOO WEEOO  
22. POLICE  
23. Oh! That's what's going on!  
24. WEEOO WEEOO WEEOO



25 Hey watch where you're going! You  
don't own the park!  
26. Who's gonna pay for these?  
27. Road hog!  
28. Aiiieee!  
29. SCREEECH!  
30. Well, Minnie was right! It's a job for  
the police! Let them handle it!

31. I don't have to get involved at all!  
32. WEEOO WEEOO WEEOO  
33. SCREEECH!  
34. Nope! Not my problem!  
35. SCREEECH!  
36. WEEOO WEEOO WEEOO  
37. Aw, nuts!  
38. WEEOO WEEOO WEEOO

39. Hey, Mac, what do you think you're  
doing?!!  
40. I can't just sit back and do nothing!  
People may get hurt! At the moment, I  
need this horse more than you do!  
41. I'll get him back to you as soon as I'm  
finished! I promise!  
42. ???



43. At least following them shouldn't be a problem!

44. WEEOO WEEOO WEEOO

45. And there they are! If I cut across this field, I'll catch them in no time!

46. Hi ho, Silver! Away!

47. I always wanted to say that!

48. Made it! Now to stop that car! Somehow!

49. Oops, I forgot! No saddle!

50. Look out!

51. SCREEECH!

52. NEEIIIGGGHH

53. CRASH!

54. Thanks for helping us catch those two, Mr. Mouse!

55. My pleasure, Detective!

56. But this wasn't much of a vacation! I'll have to try someplace else! Someplace far away!

57. POLICE



58. And far away it is —  
59. Thank you for your assistance, Mickey San! Hikaru Harikira was giving us many problems with his samurai robot!  
60. My pleasure, Inspector Motosyko!  
61. Well, if at second you don't succeed, try someplace more remote!  
62. And further —

63. May Osiris praise you for your aid, Mickey-El-Mouse! We have been after Abin Sihk and his band of pyramid robbers for months!  
64. My pleasure, Lieutenant Rivahnile!  
65. Or someplace smaller and even more remote! The South Seas!  
66. And even further —

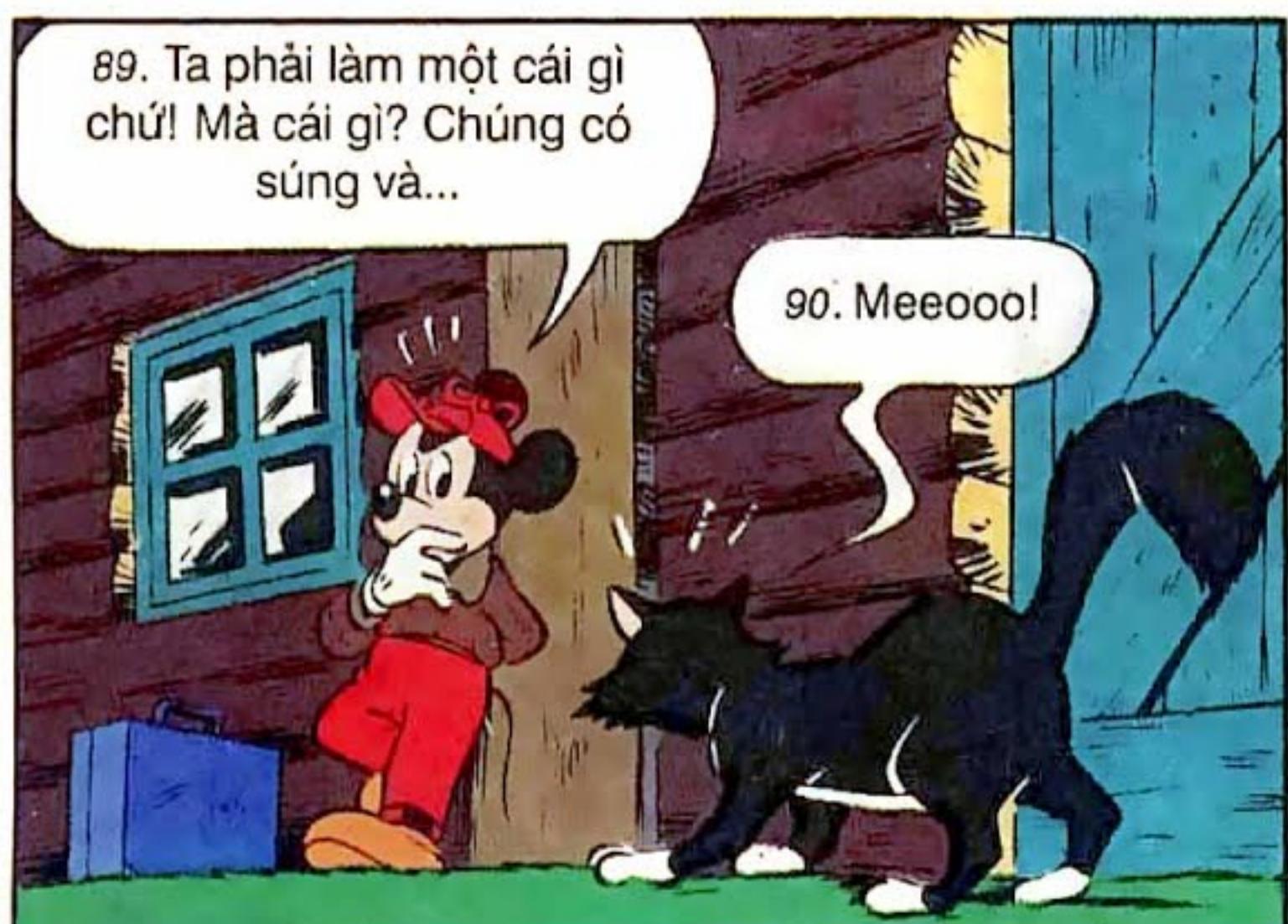
67. Thanks for your help, Mickey!  
68. My pleasure, Chief Kahmanwokwimmi!  
69. Maybe if I throw a dart at a map I'll find someplace quiet!  
70. Bull's-eye!  
71. The next time I visit Pamplona, Spain, I've got to make sure it isn't when they're running the bulls!  
72. RUMMBLE!



73. Finally —  
74. Beautiful! The Rockies! This is where I should have come first!  
75. I told you it was peaceful up here, Mr. Mouse! Most of the time it's just me and my cat! No one else around for miles!  
76. Phooey on people! The fewer the better, I say!  
77. I'll be back later, I want to get some

painting in before it gets dark!  
78. You will remember we're havin' dinner tonight? You may say phooey on people, but a little company's fine far as I'm concerned!  
79. Aah, this is life! Look at that! I've got to paint it!  
80. Much later —  
81. I'd better stop, it's almost too dark to

see and...  
82. Ohmigosh! My dinner with the Ranger! I'm later!  
83. Hmm! The Ranger said he wasn't expecting anyone else! I don't like the looks of this!  
84. Maybe I'd better have a look inside first and... Uh oh!



85. Stop mumblin'! We can't concentrate  
on our game! We're hidin' out in your  
cabin till things quiet down and you'll like  
it!

86. I knew it was too good to last!

87. Mmphh!

88. 1st Bank

89. I've got to do something! But what?  
They've got guns and...

90. MEOW

91. And you've just given me an idea!

92. Stop squirming! It'll wash out! And  
I'll buy you a whole barrel of tunafish.

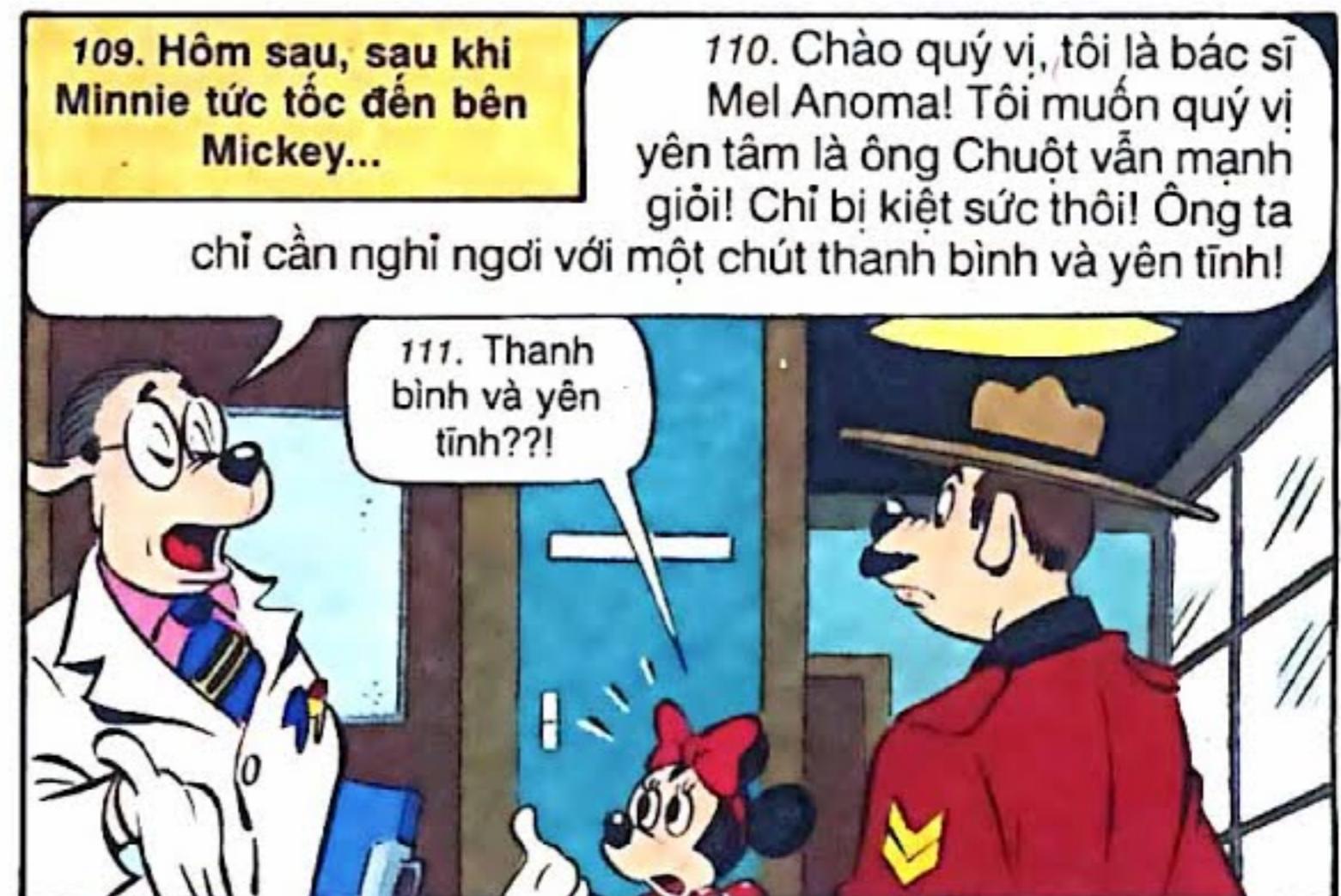
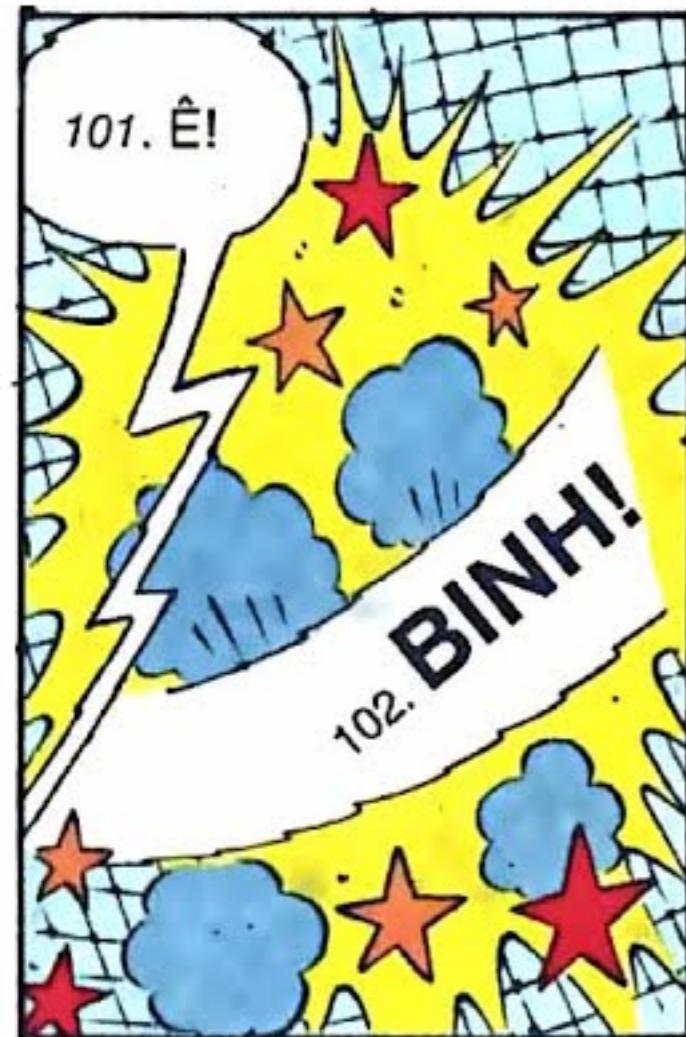
93. MEEOOW

94. Just a few more preparations and I'm  
ready!

95. And, after Mickey has finished those  
preparations —

96. Okay, you walk around in there! And  
whatever you do, don't meow!

97. A skunk!!!



98. Get out of my way, you idiot!  
99. Me? You're the slow one! You get out of my way!  
100. Perfect! Just as I planned! Now to...  
101. Hey!  
102. SPROOING!  
103. Let us out of here!!  
104. Thanks for your help, Mr. Mouse!  
Thought I was a goner for a while!  
105. OOW!  
106. My pleasure, Ranger! Bet you never

thought your fish nets would catch a couple of landlocked lungfish!  
107. Now, how about that din...  
108. Mr. Mouse? Mr. Mouse?  
109. Next day, after Minnie rushes to Mickey's side —  
110. Good afternoon, I'm Dr. Mel Anoma! I wanted to assure you that Mr. Mouse is fine! Just suffering from exhaustion! All he needs is bed rest and a little peace and quiet!

111. Peace and quiet??!  
112. It's no wonder you're exhausted! Running all around the world looking for adventures! You could have stayed in Duckburg - nothing happened there for weeks!  
113. But you just can't stand a little peace and quiet, can you?!!  
114. Yeah, peace and quiet! I wonder if the space shuttle's going on any missions to the dark side of the moon?



# BÁC SCROOGE

## Tòa thành cổ bằng muối (Phần 1)

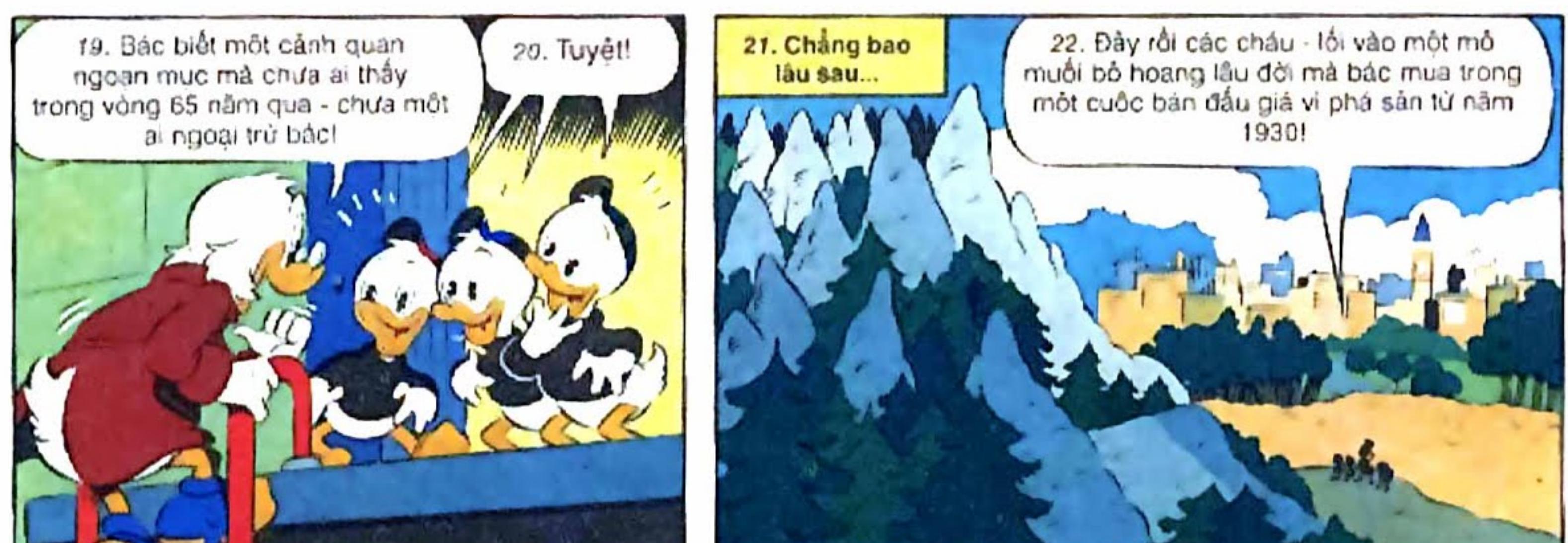
Người dịch : VĂN THẮNG



1. Boy, we've been all over town and we still haven't found a worthy topic for our school project!  
2. Some project! We have to find an amazing sight in Duckburg and do a report on it!  
3. Trouble is, we don't have an Eiffel Tower, Stonehenge, or Grand Canyon around here!

4. GENERAL BULL MASTIFF  
5.>Sigh! < And this statue of the hero of the battle of Duckburg isn't exactly the Sphinx!  
6. CLICK!  
7. Besides, I'll bet lots of kids will do their report on the General! Or on the statue of Cornelius Coot!  
8. Shoo! Shoo!

9. You're right! We need something different! There much be some amazing sight we haven't thought of!  
10. But who would know something about Duckburg that we don't know?  
11. Hey!  
12. Unca Scrooge, that's who! C'mon! He's lived here so long, he's practically a walking history of Duckburg!



13. Shortly —  
14. So we're desperate for an amazing  
sight, Uncle Scrooge!  
15. Everything in Duckburg is so... so  
ordinary!  
16. S  
17. There's nothing we haven't seen at  
least a zillion times!  
18. Well, I never got tired of the old sights.

boys, but I think I can help you!  
19. I know of a breathtaking sight no one  
has seen in the last 65 years - no one  
except me!  
20. Oboyl  
21. Soon —  
22. Hero we are, boys - the entrance to an  
old abandoned salt mine I bought in a  
bankruptcy auction back in 1930!

23. The mine has some lights, but we'll  
need these portable laser lamps Gyro  
invented if you want to explore it!  
24. Not to rub salt in a possible wound,  
Uncle Scrooge, but what good is an old  
salt mine?  
25. Exactly the question I've been trying  
to answer for 65 odd years, lad!  
26. CLICK!



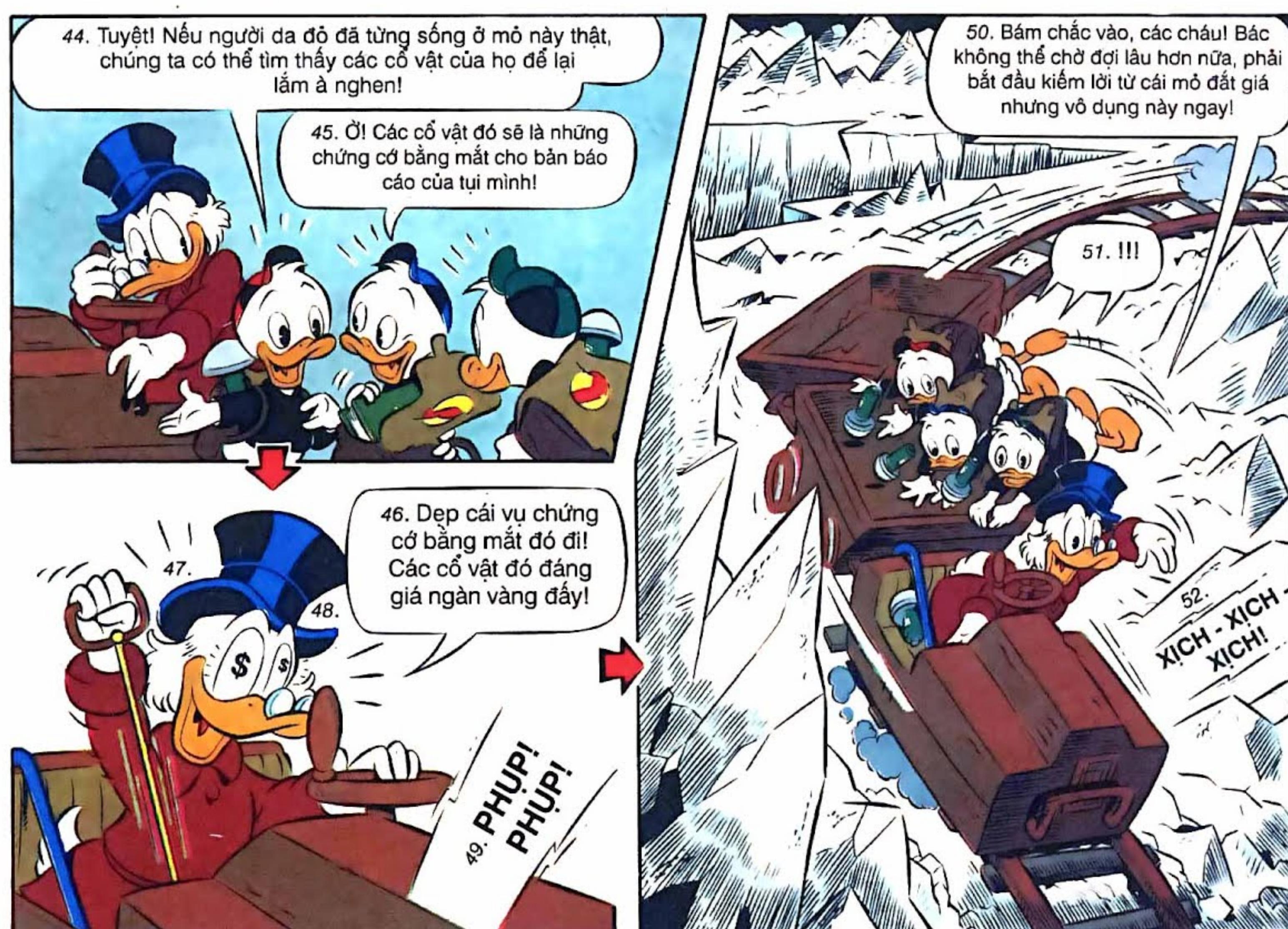
27. The price of salt must be low, or else he'd make Uncle Donald work in here!  
28. >Hmph!< I'll get the mine to turn a profit eventually! You'll see!  
29. Maybe I can use it to store my excess money! The temperature in salt mines never gets too hot or too cold, making them ideal for preserving things!  
30. One creaky descent later—  
31. Well, boys, what do you think?

32. Wow! I think we found our amazing sight all right!  
33. Man! It looks like we've stepped into an alien landscape!  
34. Or a cubist dimension!  
35. Hey, are we gonna scoop our class or what?!!  
36. You're looking at white gold, boys! In ancient Rome, salt was so prized, it was used as money!

37. In fact, Roman soldiers were paid in salt, not coin! That's where we get the word "salary" - from salt!  
38. Salt has been important to all civilizations! Legend has it that this mine was first worked by the ancient Saltean Indians, and the salt they mined made them a wealthy tribe!  
39. In short, my kind of people!



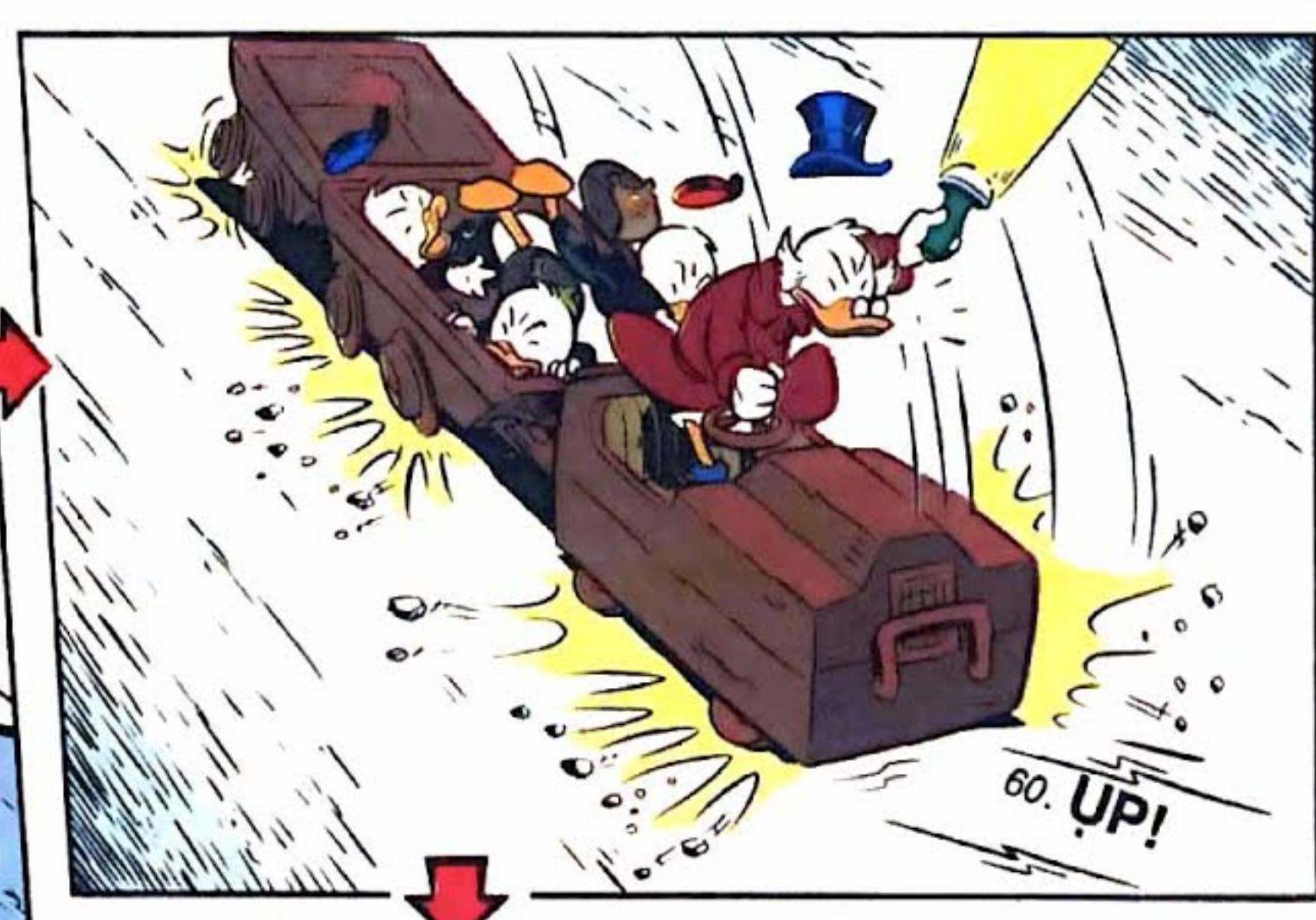
41. "Muối : kết hợp với tiêu" ...  
"Muối : dùng để bắt chim" ...  
A đây rồi! "Muối : những người thợ mỏ Duckburg thời xưa"!



40. Wow! See if you can find something about them in the Woodchuck Guidebook!  
41. "Salt: Teamed with Pepper" ...  
"Salt: Use in Catching Birds" ...  
Ah! "Salt: Ancient Duckburgian Miners"!  
42. Listen! "The Saltean Indians developed an advanced civilization! More than mere miners, they were also highly skilled artisans!"

43. "They are believed to have actually lived in their salt mine, in a fabulous underground city named Saltimboca! Sadly, no trace of this city has ever been found!"  
44. Gosh! If the Indians really lived in this mine, maybe we can find some artifacts they left behind!  
45. Yeah! They'd make great visual aids for our report!

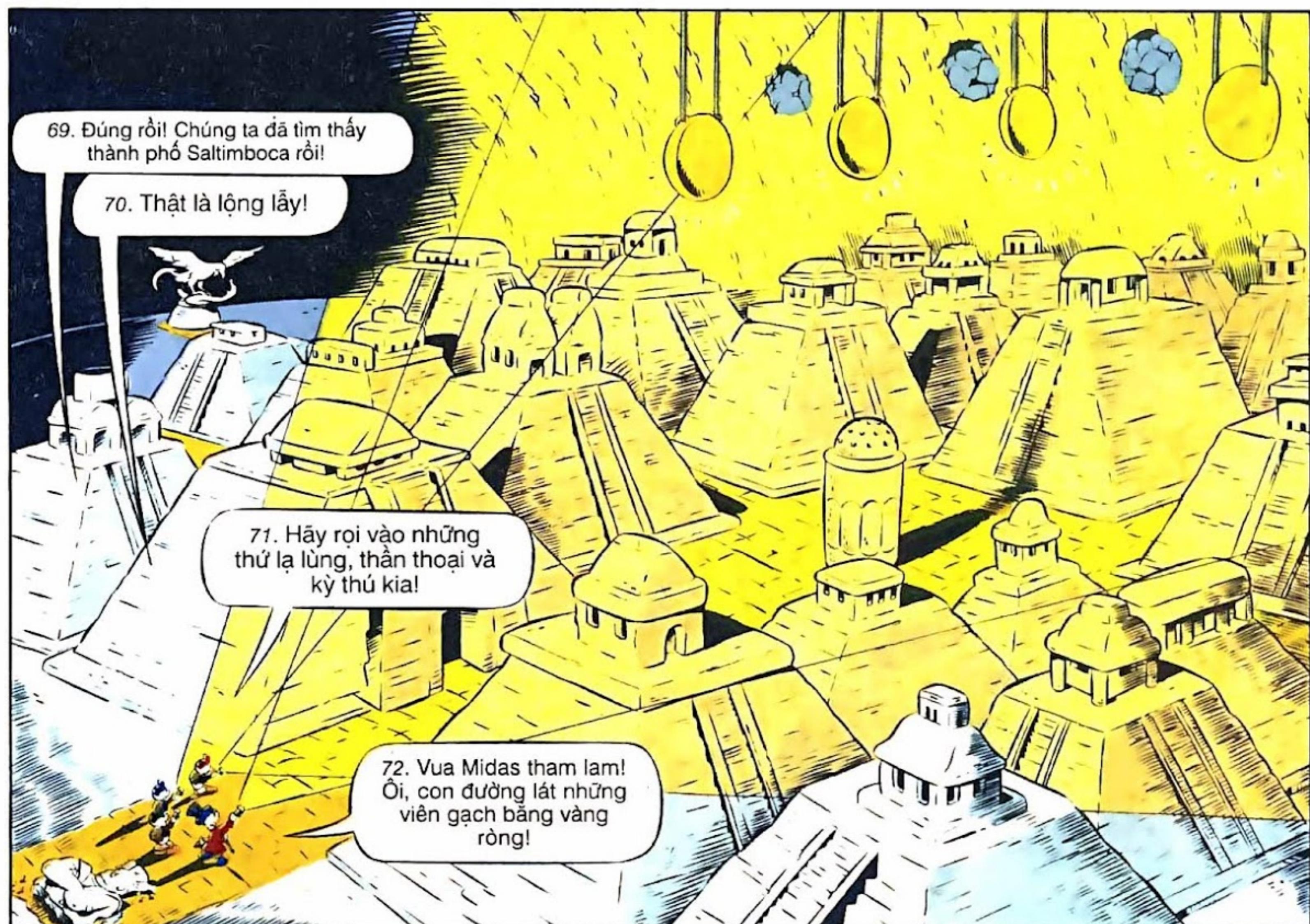
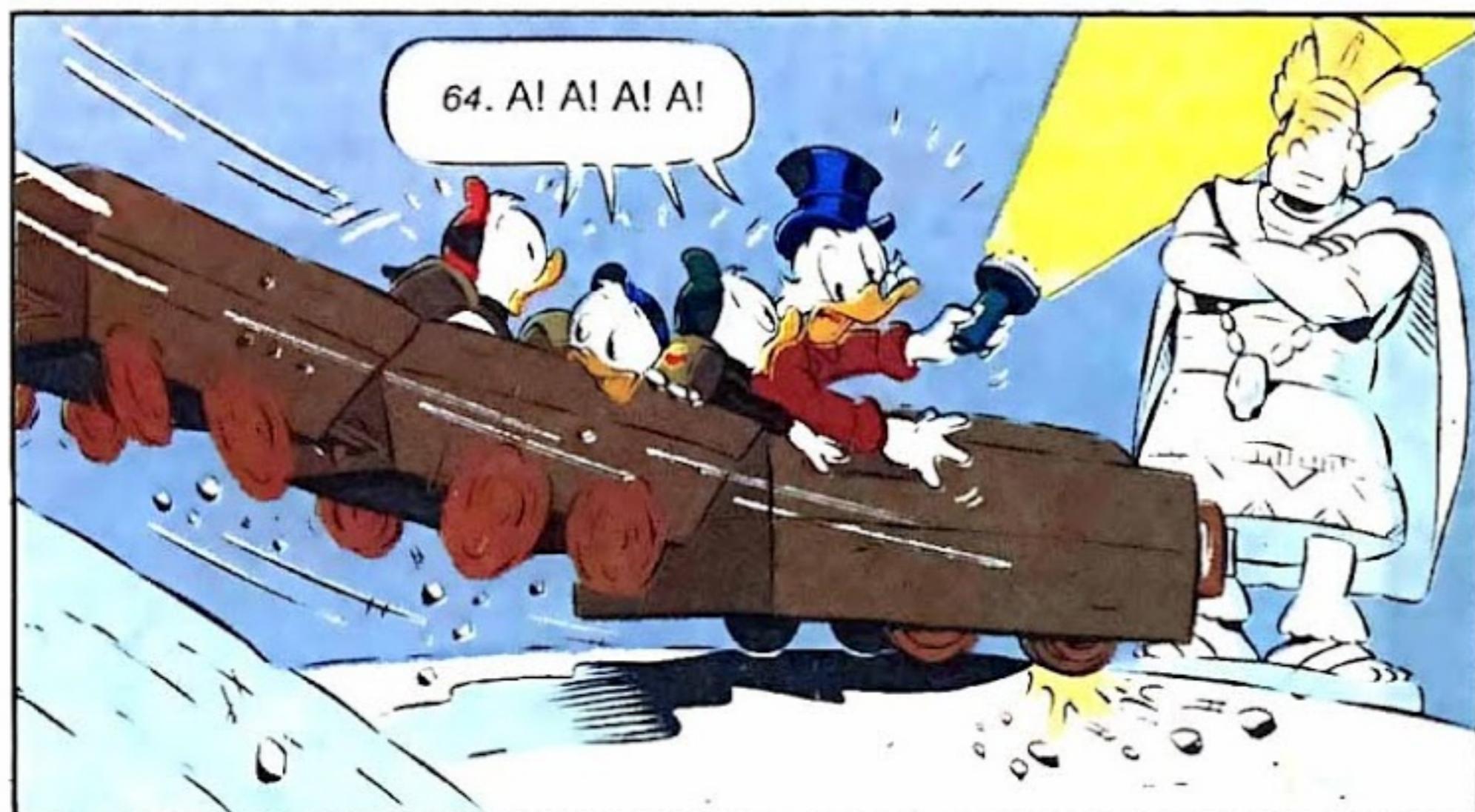
46. Phooey on visual aids! Those artifacts would be worth a lot of money!  
47. \$  
48. \$  
49. SPUT! SPUT!  
50. Hang on, boys! I can't wait to start turning a profit on this white elephant of a mine!  
51. !!!  
52. CHUG-CHUG-CHUG!



53. >Whew!< We should have been prepared for that, men!  
54. Yes! We know Unca Scrooge moves like greased lightning when there's money to be made!  
55. Slow down, Unca Scrooge! We won't find anything in this darkness!

56. No need to dawdle, nephew! I'll just turn on one of Gyro's lamps!  
57. Wow! Gyro wasn't exaggerating when he said these things were powerful! Now, we'll be able to see everything!  
58. >Gasp!< I didn't want to see that! Brace yourselves! We're going to —

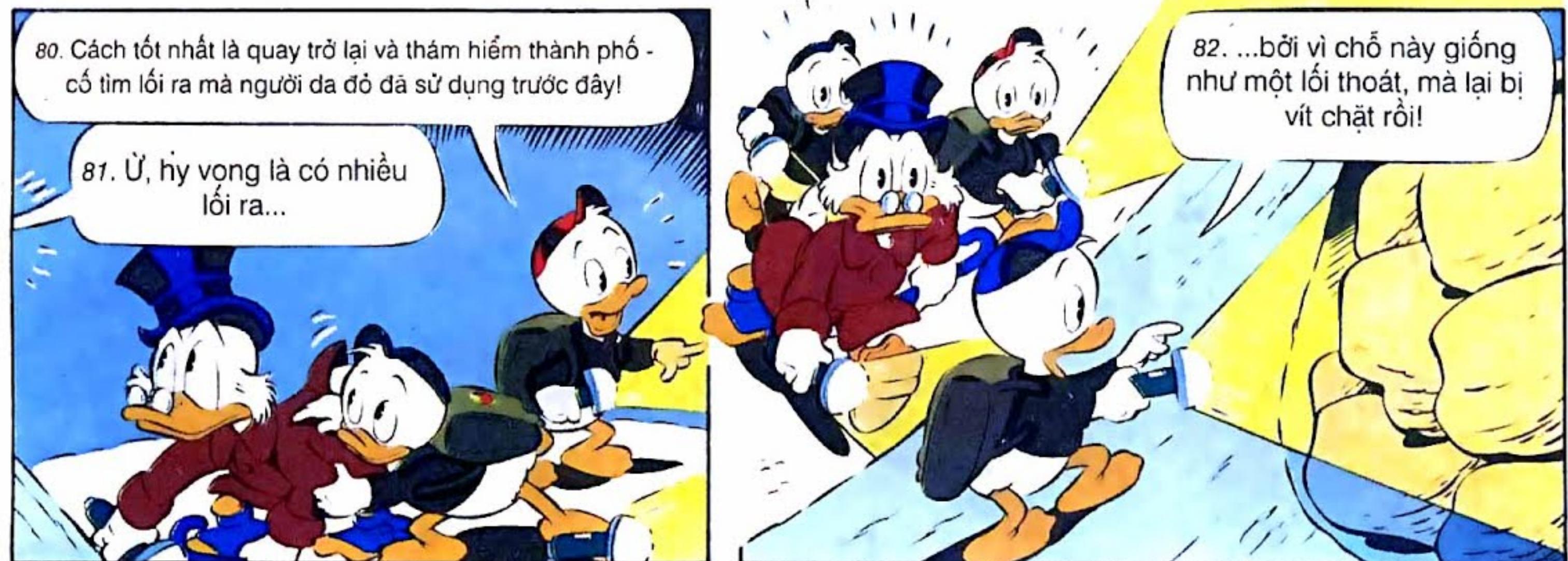
59. CRASH!  
60. WHUMP!  
61. >Gulp!< We could be sliding toward a bottomless abyss!  
62. Keep those positive thoughts flowin', brother!  
63. SKID!



64. AAAAGH!  
65. CRASH!  
66. >Groan!< Did we just crash into a petrified Indian?!  
67. No >smack!<, it's just a salt statue!  
68. Quick! Gather up all of Gyro's lamps!

If what I'm thinking is true...  
69. It is! We've found Saltimboca!  
70. It's magnificent!  
71. Throw in stupendous, fabulous, and amazing!

72. Greedy King Midas! The road is made out of solid gold bricks!



73. I've got to get back to Duckburg... bring excavation tools and a team of workers to rip up those streets!

74. No, Uncle Scrooge! You can't destroy an archaeological treasure!

75. ZIP!

76. Whoops!

77. Besides, you'll never get back up that slope!

78. We'd have to cut steps into it, and that would take days!

79. SLIP!

80. Our best bet is to go back and explore

the city - try to find the exit the Indians used!

81. Well, let's hope they had more than one...

82. ...because this looks like an exit, and it's well and truly blocked!

83. Minutes later, at the city's central square —

84. Notice how there are four golden roads leading from the central square? Maybe there's an exit at the end of each one!

85. Won't hurt to look!

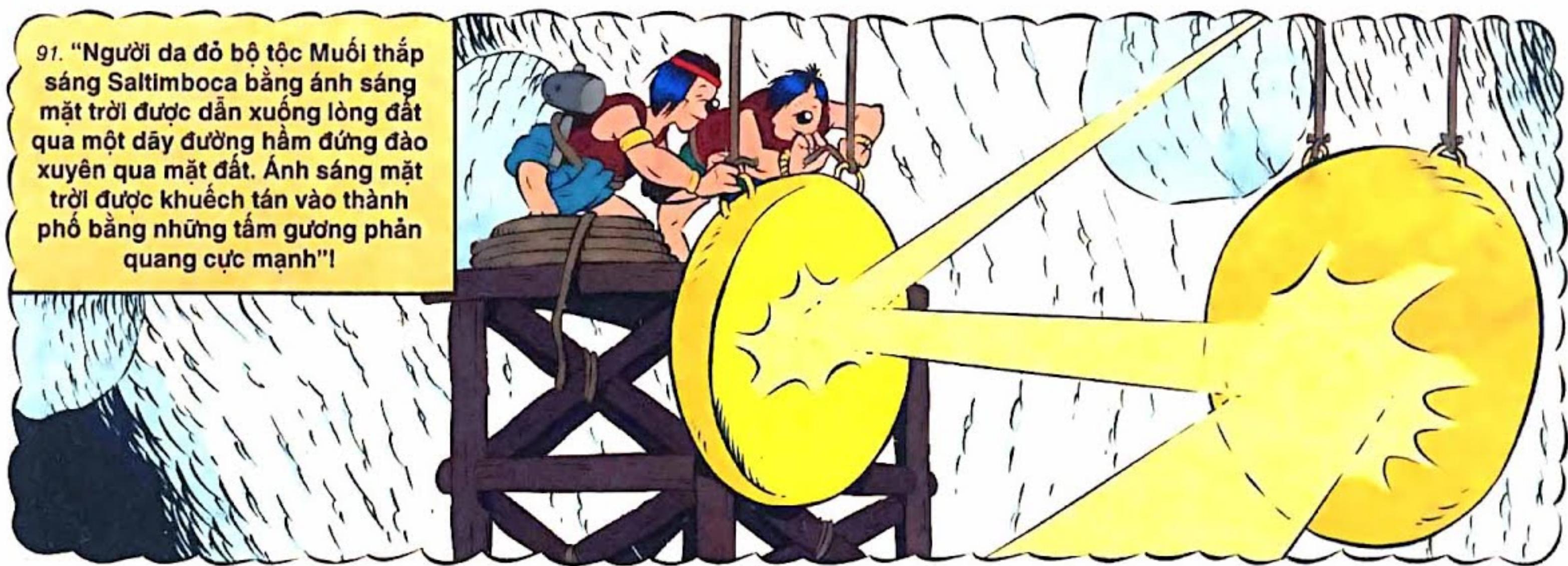
86. Wow! I can also make a tidy profit by dismantling the city and selling it piece by piece to museums!

87. Of course, I'll have to set up some of Gyro's laser lamps and pump in some fresh air for the workers!

88. Wonder how the Saltean Indians solved those problems?

89. The Guidebook can probably tell us! Look under "Public Works: Underground Cities — Ancient Indian"!

90. You're right! Saltimboca gets a whole paragraph! Listen!



91. "The Saltean Indians lighted Saltimboca with sunlight brought underground through a series of shafts dug to the surface! The sunlight was then diffused onto the city by powerful reflectors!"

92. "To ventilate their city, they made use of geo-thermal energy to power a giant

leather bellows..."

93. "...which sucked fresh air from the surface and routed it through an amazing central air conditioning system!"

94. Gosh! What an advanced civilization!

95. Rich as Croesus, too! Even their reflectors are made out of gold!

96. But what happened to the Salteans?

Why did they abandon such a marvelous city?

97. >Guph! < I - I think I can answer that! Look!

98. HISSSSS!

99. HISSSSS!

100. WHOOOSH!

(Xem tiếp tập 6)



# VỊT BÀ

## Petey, chú heo biết nói!

Người dịch : XUÂN QUANG



1. Yup! This book on how to throw your voice is right up my alley! The first thing I ever threw without having to move a muscle!

2. VENTRILOQUISM

3. My own voice! Argh!

4. SNAP!

5. STONK!

6. Lunchbreak's over, you hammock lizard! There's work to be done!

7. I can't move! I'm h-hurt!

8. VENTRILOQUISM

9. And --

10. You haven't hurt anything important,

Gus! I want you to move Petey into the field and muck out his sty!

11. Aw gee, Grandma! What a stinker of a job!

12. OINK! OINK!

13. Can't I just kinda dust around him?

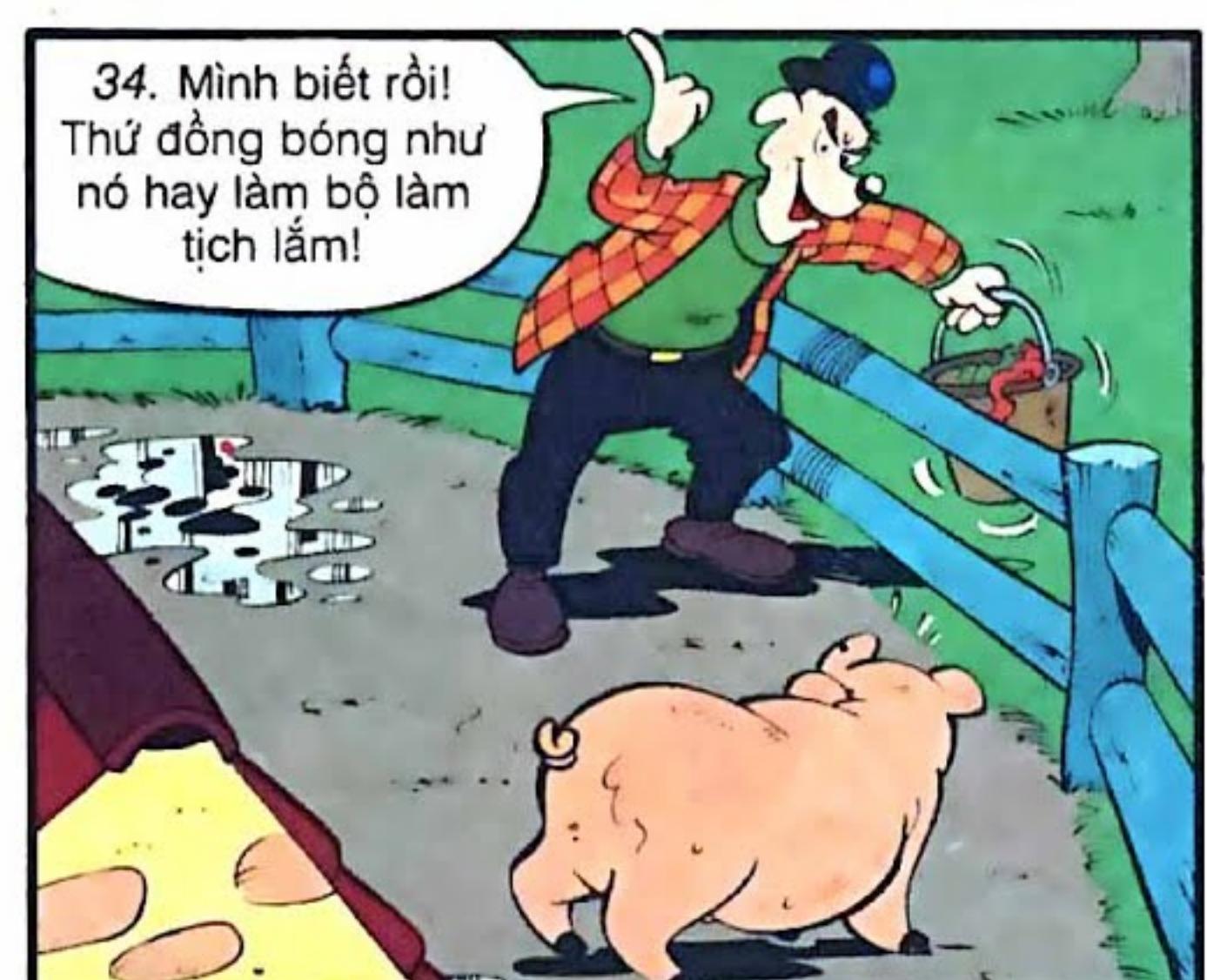
14. No way! I want the job done properly!



15. Pant! Snort! Sigh! I can't move him an inch!  
16. Try harder, Gus! It's a matter of brawn!  
17. A well! Just what I need! My mouth feels drier than the Mojave desert!  
18. Come to think of it, Grandma, it's a matter of less brawn and more brains!

19. VENTRILOQUISM  
20. But Grandma! I don't want to go!  
21. Now, now, Petey! Don't be a silly old pig!  
22. If you won't move for Gus, he won't get any of his favourite apple pie for dinner!

23. Okay, Grandma! (Gulp!) I'll go...  
24. ...for a rope! That's the only way I can shift that stubborn coyote!  
25. I'll just take forty winks first!  
26. Stone and crows! Now I've heard everything! A pig that talks as fluent as I do!



27. Jed, my boy! Your days of schucking corn for a crust are over!  
28. That pig just talked himself into a career in show biz!  
29. Hi there, friend! Say, how would you like to put yourself under my wings for a piece?  
30. GRUNT!

31. Talking pigs are very big just now!  
Before long you'll be eating out of gold troughs!  
32. Hey, lay off, pal! I'm actually trying to make things happen for you! You could at least show a bit of gratitude!  
33. Munch!  
34. I get it! You tempermental types like

to play hard to get!  
35. You want to be wined and dined! Go ahead, pad! Be my guest!  
36. Oh, oh! Great partner you're turning out to be...  
37. ...at least you could've said something to warn me!



38. Grr! You're lucky you're a talking pig!  
I'd have made any ordinary pig into sausages for less than that!

39. Besides, I'm getting tired of you being so pig - headed! Off we go!

40. Urgh! If you don't want to come, just

say so!

41. GRUNT!

42. Yikes!

43. SNORRT!

44. BONK!

45. Help! Stop! I didn't mean to be rude!

46. AAAAAAAH!

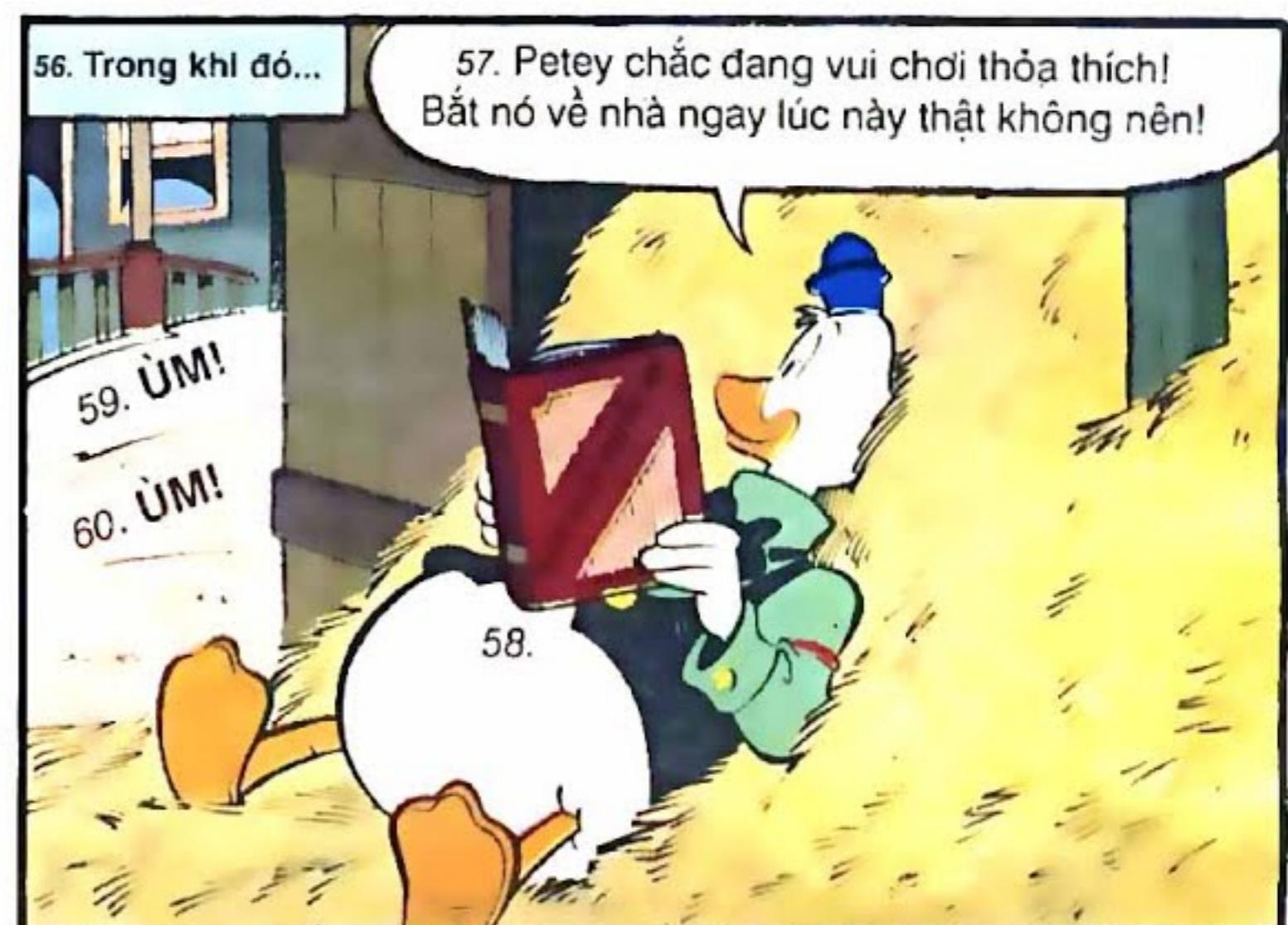
47. Mglllp!

48. SNUKK!

49. Minutes later -

50. Let's try again! Time to leave!

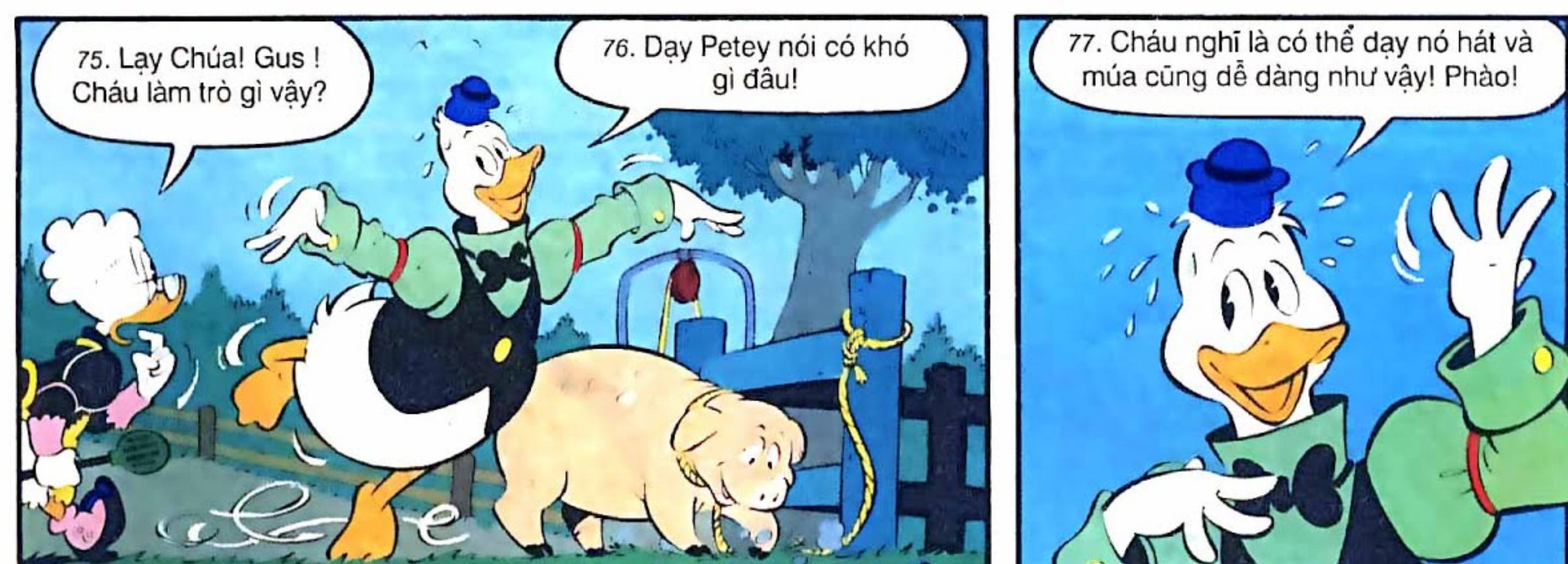
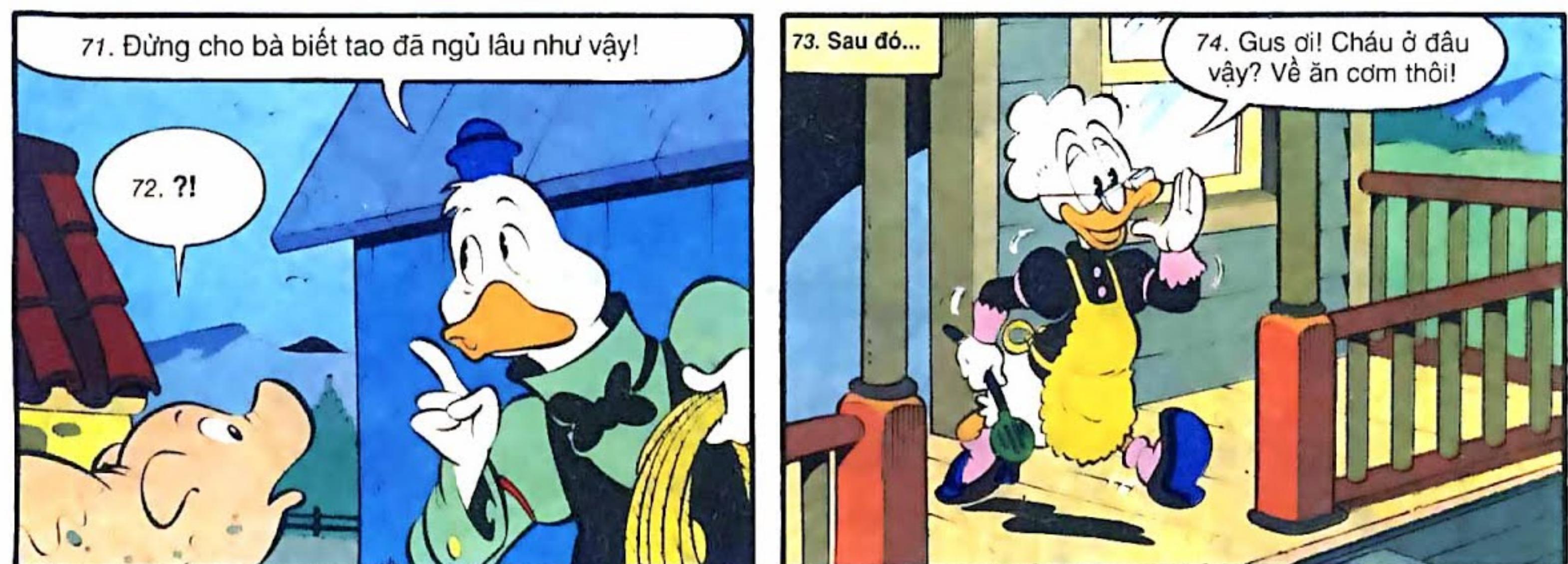
51. What's a well - educated pig like you doing in a place like this anyway?



52. Big, wide world... here we come!  
53. Together we're going to bring home the bacon!  
54. CRACKK!  
55. SPLAT!  
56. Meanwhile --  
57. Petey's enjoying himself! Would be a

shame to move him right now!  
58. VENTRILOQUISM  
59. SPLASH!  
60. SPLOSH!  
61. Hey! Get me outta here!  
62. P-P-Petey?!  
63. Help! Get me out!

64. A-All right, Petey! Er... changed your mind, eh?! K-Keep your bristles on!  
65. Thanks for nothing, pork chops!  
66. I'll move you right now!  
67. I'm pulling out of the deal! You drive too hard a bargain!  
68. SQUELCH!



69. You know, you can really disappoint a fella!  
70. Hush! S-sorry! Just keep your voice down!  
71. We don't want Grandma to know I took so long!  
73. And so --

74. Guu-us! Where are you? Dinner's ready!  
75. Well, bless my soul, Gus! What on earth's got into you?  
76. Teaching Petey to talk was a piece of cake!  
77. Reckon I can teach him to sing and

dance just as easy! (Puff!)  
78. We're getting an act together! We'll knock 'em dead at the Country Fair!  
79. Sigh! The only place those two will get their act together is in a pig sty!

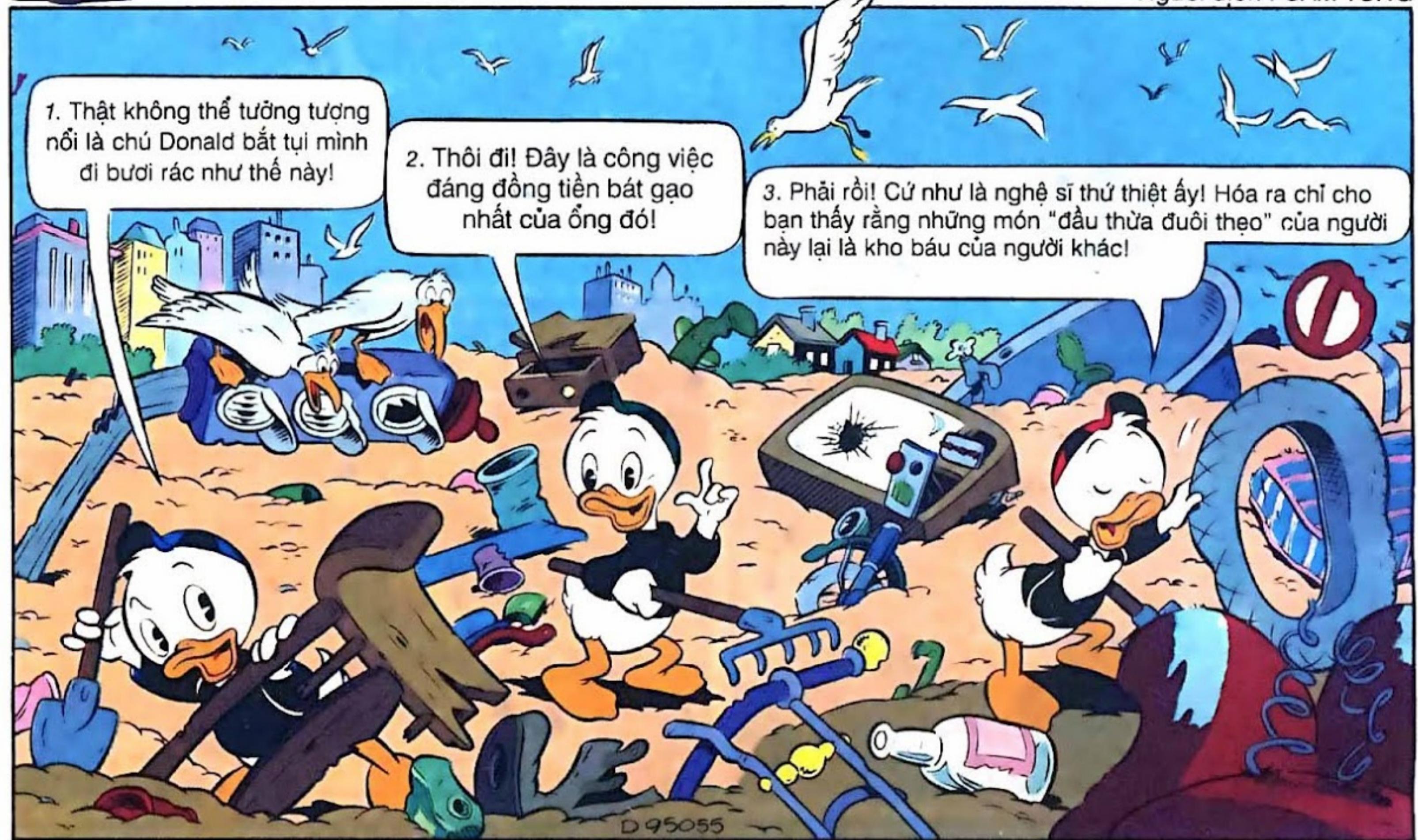
80. OINK!



# VỊT DONALD

## Donald - Nghệ sĩ thiên tài (Phần 1)

Người dịch : CẨM TÙNG



1. Never thought Uncle Donald would ever have us picking through garbage  
2. Don't knock it! This is one of the best paying jobs he's ever had!

3. Yeah! As an artist yet! Just goes to show you the flotsam and jetsam from one life is the treasure of another's!



4. Fashioning ornamental art from 'found objects'! Talk about low overhead!

5. Đó là lý do tại sao chú Donald tự gọi mình là "Nhà trung gian làm tăng giá trị của nghệ thuật khái niệm"!



5. That's why Uncle Donald calls himself 'the value-added middleman of concept art'!



6. Check this out!

7. Yaaahhh!



8. Well, today's been particularly rewarding!



9. Here's the latest junk, >er! <'found objects', Uncle Donald!

10. Thanks, boys!



11. What do you think of my latest? I call it 'Ode to the Silent Comedy'!



12. Perfect! I'm an old-film buff! I'll take it!



13. How much is it?

14. I don't sully myself with money matters! I'm an artist, not a businessman!

15. Hai trăm đồng được không?



15. How about two hundred bucks?



16. Hmmph!

17. Four hundred then? What about four hundred?



18. How much was paid for the last piece you made?



19. Six hundred? Only six hundred?



20. Here's seven hundred and twenty three dollars and forty nine cents! It's all I have! Is that enough?



21. Enjoy!



22. A Donald Duck original! I'm so lucky!



23. What are you going to fashion from these, Maestro?



24. Isn't it obvious?



25. 'Stuffed Monkey with Gas Mask in a Gilded Cage'?



27. Would you be insulted by an offer of two thousand dollars?  
28. I'd entertain acceptance of such an offer...



29. ...if you asked very nicely!

30. Oh, Maestro Donald! I'd do anything for a chance to own one of your creations!



31. Why, I'd kiss a politician and risk my lips falling off!



33. Do you have all cash?  
34. Of course! I emptied my bank account before I came here!



35. You're renown as an exclusively cash-and-carry artisté!



36. Ho-hum! Easy come, easy go!



37. Okay! I need you boys to hustle out for another load! Try the dumpsters behind City Hall!

38. But Uncle Donald! We poor tikes need a break!

39. Besides, we have homework to do!

40. Please?



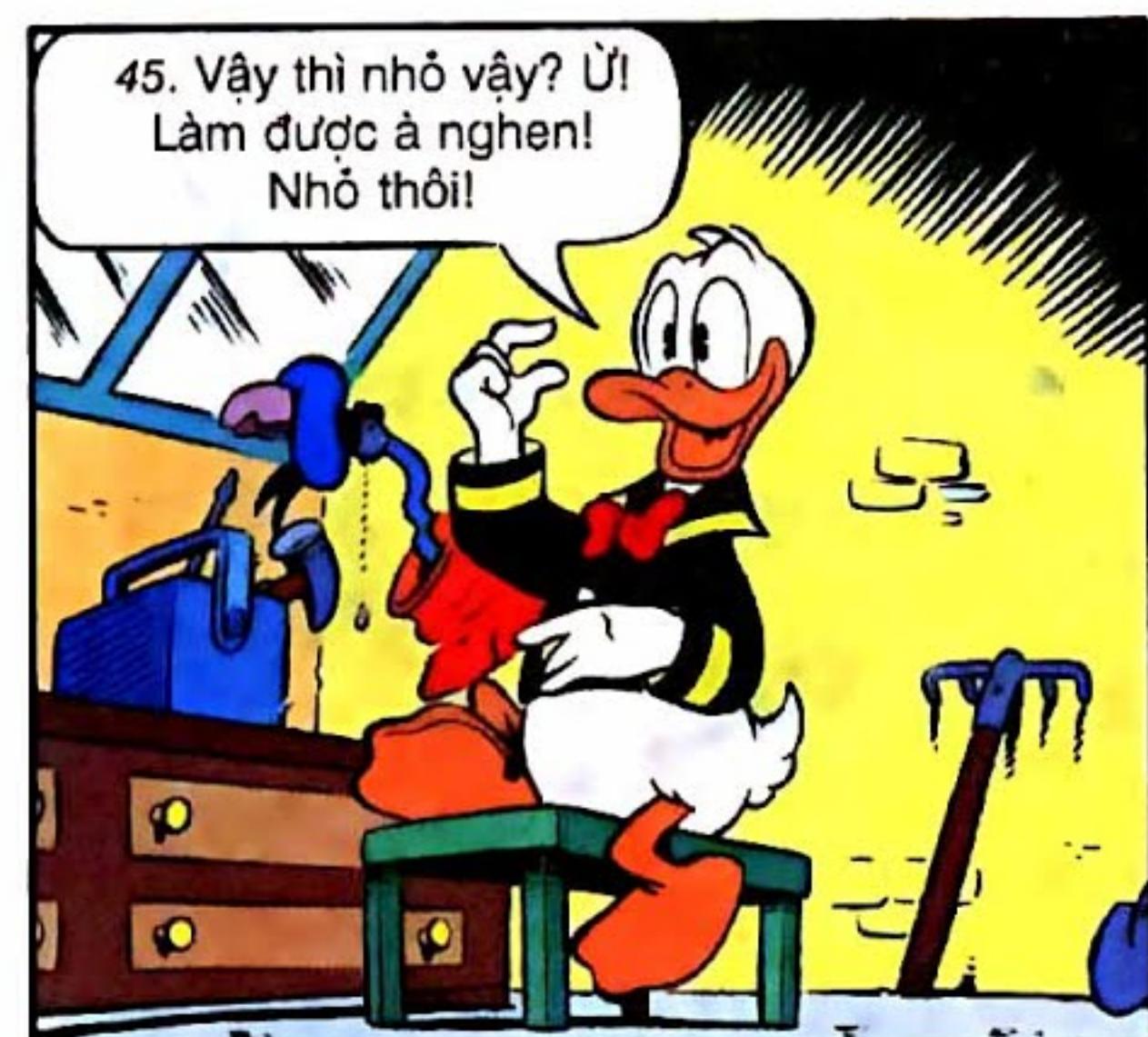
41. Oh, all right! As soon as you have a spare moment, though!

42. Hm! I'm getting stale! I need a new direction to my Art! Something to re-inspire me! To re-kindle my creative fires!



43. Perhaps something larger, more monumental?

44. Hmm! No! Too expensive! Too much like work!



45. Small then? Yes! That could work! Small!



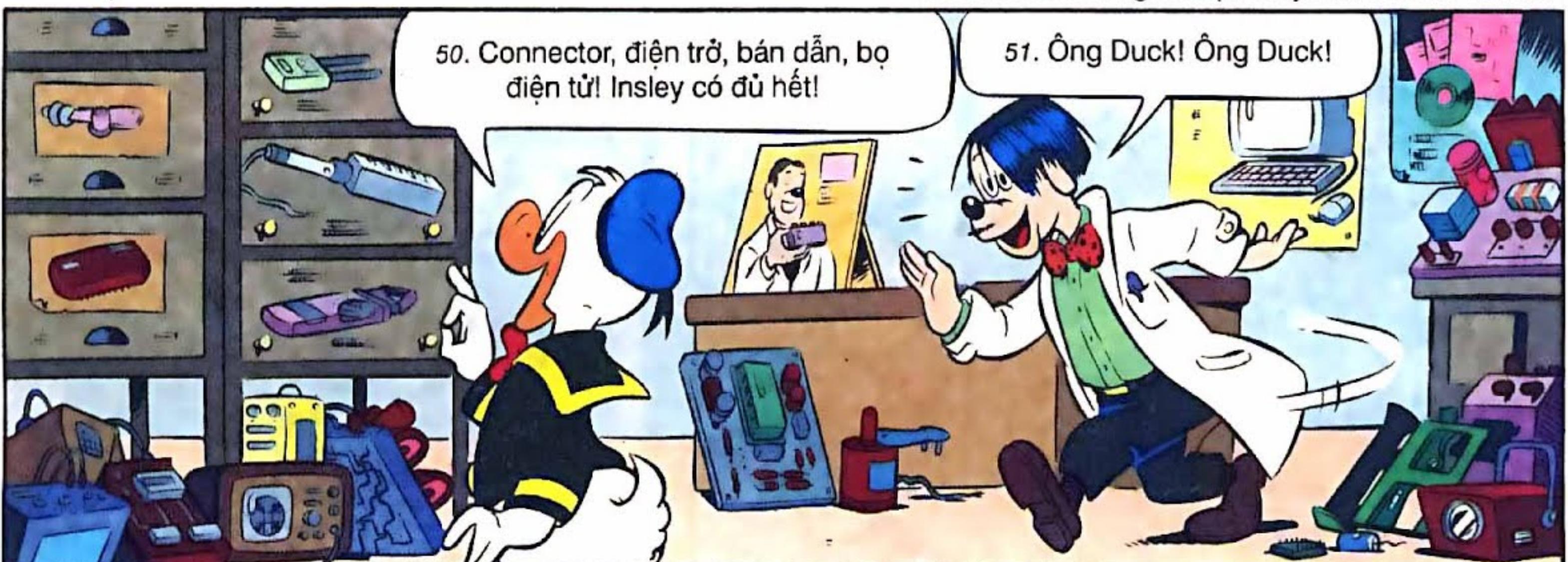
46. Magnificent miniatures! That will be my new direction!



47. Insley will have what I need!



49. With all the miniaturized components here I should be able to find a good quantity of whatever I need!



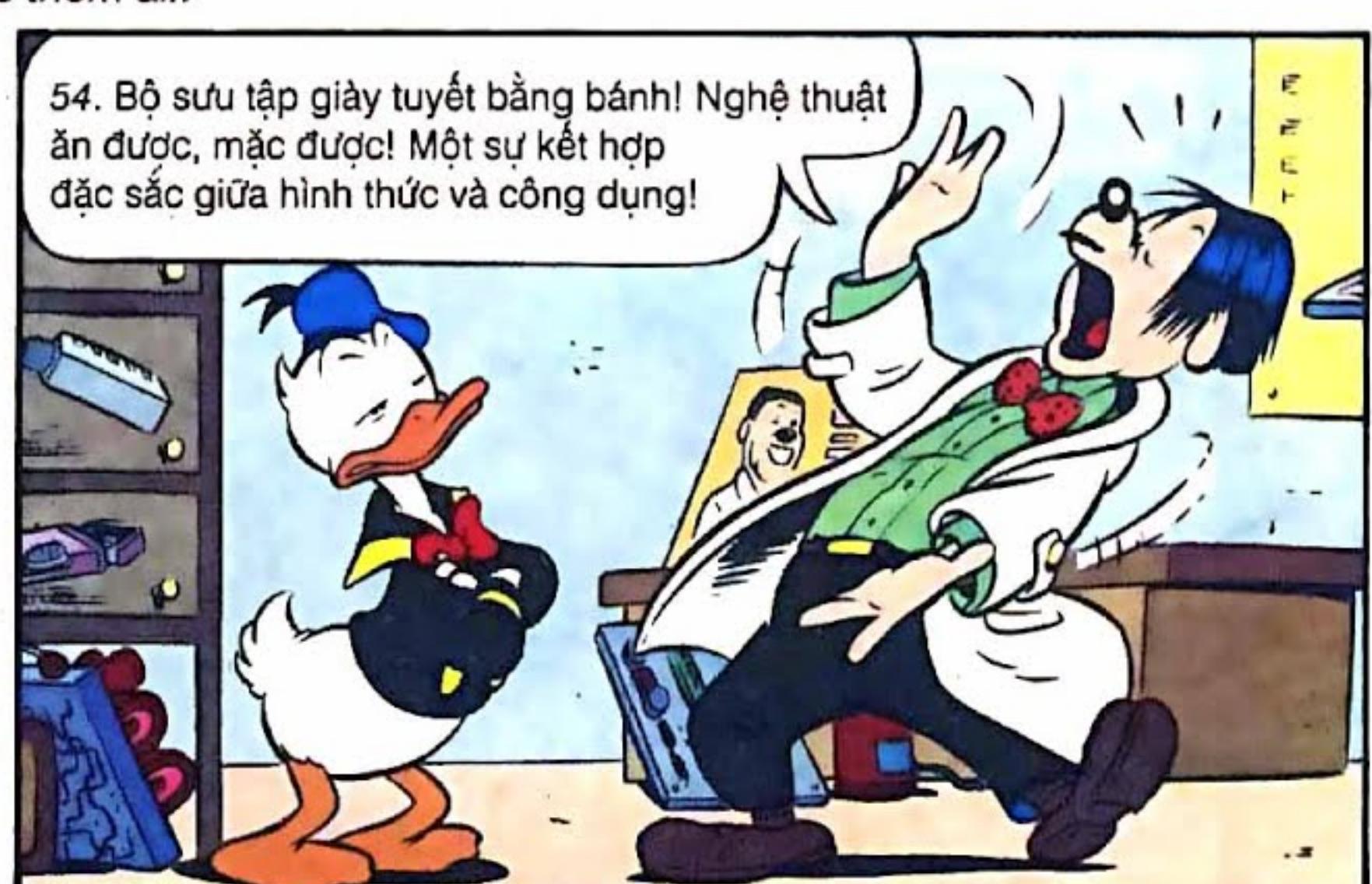
50. Connectors, resistors, transistor, microchips! Insley's has them all!

51. Mister Duck! Mister Duck!



52. Oh, Maestro! I've been a fan of yours forever!

53. Oh, so?



54. The Waffle Snow Shoe Series! Wearable, edible Art! A brilliant combination of form with function!



55. Will you ever return to such pieces again?

56. Hmm! I could, indeed, blend wearability into my new creations!



57. For now, here's what I need!





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67. He, he! Got clean away with the most super-secret computer chip prototype ever developed!

68. If all goes well, I'll be back for more...

70. Whuh?



71. Hey! What are you doing! Those chips are mine! 72. Wrong, pal! This one's mine! 73. But -- 74. Whaduhya mean ya grabbed the wrong one? Is this chip capable of fantasticadillions-of-instructions-per-second or not? 75. It was that Duck! I'm tryin' to tell ya! He switched chips on me!



76. Yeah, well that chip is ours! We stole it fair and square! I want it back and I don't care what it takes!

77. The duck I helped earlier? You must mean Maestro Donald Duck! He's listed in the Yellow Pages under Great Artists of Duckburg!



78. Quicker than you can say "Cushlamacree!"--

79. Okay, quacker! We want our chip and we want it now!

(Xem tiếp tập 6)